SITA2602	BIG DATA ANALYTICS LAB	L	Т	Р	Credits	Total Marks
		0	0	4	2	100

- To configure Big Data Ecosystem
- To work with No SQL Databases
- To process job scheduling
- To Analyse and Interpret Data
- To visualize the data insights

To learn, deploy and execute programs on the following technologies.

- 1. No SQL (using Cassandra/MongoDB/Spark)
- 2. Hadoop Map Reduce Programs / Commands / Job Scheduling
- 3. HDFS
- 4. YARN
- 5. Working with Pig and Hive
- 6. Visualization (using Tableau Cloud)

COURSE OUTCOMES:

- CO1: Able to setup Hadoop in a Cloud / Cluster environment
- $\operatorname{CO2:}$ Process and schedule the tasks in the Hadoop platform
- ${\rm CO3}\colon$ To configure nosql databases in the big data ecosystem
- CO4: Selection of right visualization method based on the intended audience
- $\operatorname{CO5:}$ Creates a dashboard and story based on the data analysis
- CO6: Test and evaluate the data models

SITA3004	USER INTERFACE DESIGN AND	L	Т	Ρ	Credits	Total Marks
	IMPLEMENTATION	3	0	0	3	100

- To explain hypertext and style sheet languages.
- To apply Responsive Web Design Framework and features.
- To illustrate the basics of JavaScript, jQuerry and allied scripting languages for Web design.
- To build Server side JS frameworks
- To design client side JS frameworks

UNIT 1 UI DESIGN

HTML5: What is HTML5 - Features of HTML5 - Semantic Tags - New Input Elements and tags - Media tags (audio and video tags) - Designing Graphics using Canvas API - Drag and Drop features - Geolocation API - Web storage (Session and local storage).

CSS3: What is CSS3 - Features of CSS3 - Implementation of border radius, box shadow, image border, custom web font, backgrounds - Advanced text effects(shadow) - 2D and 3D Transformations - Transitions to elements - Animations to text and elements.

UNIT 2 RESPONSIVE WEB DESIGN (RWD)

Responsive Design: What is RWD - Introduction to RWD Techniques - Fluid Layout, Fluid Images and Media gueries - Introduction to RWD Framework. Twitter Bootstrap - Bootstrap Background and Features - Getting Started with Bootstrap - Demystifying Grids - OffCanvas - Bootstrap Components - JS Plugins – Customization.

UNIT 3 INTRODUCTION TO JAVASCRIPT AND JQUERY

Introduction - Core features - Data types and Variables - Operators, Expressions and Statements - Functions & Scope - Objects - Array, Date and Math related Objects - Document Object Model - Event Handling - Browser Object Model - Windows and Documents - Form handling and validations. Object-Oriented Techniques in JavaScript - Classes - Constructors and Prototyping (Sub classes and Super classes) - JSON - Introduction to AJAX. Introduction - jQuery Selectors - jQuery HTML - Animations - Effects - Event Handling - DOM - jQuery DOM Traversing, DOM Manipulation - jQuery AJAX.

UNIT 4 INTRODUCTION TO SERVER-SIDE JS FRAMEWORK - NODE.JS

Introduction - What is Node JS - Architecture - Feature of Node JS - Installation and Setup - Creating web servers with HTTP (Request & Response) -Event Handling - GET & POST implementation - Connect to SQL Database using Node JS - Implementation of CRUD operations.

UNIT 5 INTRODUCTION TO CLIENT-SIDE JS FRAMEWORK

Introduction to Angular 4.0 - Needs & Evolution - Features - Setup and Configuration - Components and Modules - Templates - Change Detection -Directives - Data Binding - Pipes - Nested Components. Template - Model Driven Forms or Reactive Forms - Custom Valuators. Introduction to ReactJS - React Components- Build a simple React component- React internals -Component inter communication- Component composition-Component styling.

COURSE OUTCOMES :

On Completion of course the student will be able to

CO1: Develop web pages and style sheets using HTML and CSS3 respectively.

CO2: Design responsive websites with RWD techniques.

CO3:Apply JavaScript and allied scripting languages for implementing object models and functions.

CO4:Demonstrate Serve Side JS Framework for application development.

CO5: Use Client Side JS Framework for redefining the application development.

CO6: Develop User Interface Designs using the frameworks

TEXT/REFERENCE BOOKS:

- 1. Harvey & Paul Deitel & Associates, Harvey Deitel and Abbey Deitel, "Internet and World Wide Web How to Program", Fifth Edition, Pearson Education, 2011.
- 2. Achyut S Godbole and Atul Kahate, "Web Technologies", Second Edition, Tata McGraw Hill, 2012.
- 3. Thomas A Powell, Fritz Schneider, "JavaScript: The Complete Reference", Third Edition, Tata McGraw Hill, 2013.
- 4. David Flanagan, "JavaScript: The Definitive Guide, Sixth Edition", O'Reilly Media, 2011
- 5. Bear Bibeault and Yehuda Katz, "jQuery in Action", January 2008
- 6. Web link for Responsive Web Design https://bradfrost.github.io/this-is-responsive/
- 7. Ebook link for JavaScript https://github.com/jasonzhuang/tech books/tree/master/js
- 8. Krasimir Tsonev, "Node.js by Example Paperback", May 2015
- 9. Web link for Node.js : https://nodejs.org/en/

9 Hrs.

9 Hrs.

9 Hrs.

Max. 45 Hours

9Hrs.

9 Hrs.

10. Artemij Fedosejev "React.js Essentials" (http://pepa.holla.cz/wp-content/uploads/2016/12/React.js-Essentials.pdf.

END SEMESTER EXAM QUESTION PAPER PATTERN

Exam Duration:3 Hrs.

Part A: 10 question of 2 marks each – No choice	20 marks
Part B: 2 questions from each unit of internal choice, each carrying 16 marks	80 marks

Max. marks:100

	CYBER FORENSICS AND CYBER LAW	L	Т	Ρ	Credits	Total Marks	
SITA3009		3	0	0	3	100	

- To introduce Cyber Forensic Theory and cyber laws.
- To understand the concept of data and recovery evidence for different platforms.
- To designed Forensics Investigation and laws.
- To understand the concepts of cyber security and legal systems of information technology.
- To gain knowledge on reverse engineering and cracking techniques.

UNIT 1

Cyber Forensic Basics-Cyber Forensic Basics- Introduction to Cyber Forensics, Storage Fundamentals, File System Concepts, Data Recovery,
OperatingOperatingSystemSoftwareandBasicTerminology.

UNIT 2

Data and Evidence Recovery-Introduction to Deleted File Recovery, Data Recovery Tools, Data Recovery Procedures and Ethics, Preserve and safely handle original media, Document a "Chain of Custody", Complete time line analysis of computer files based on file creation, file modification and file access, Recover Internet Usage Data, Recover Swap Files/Temporary Files/Cache Files, Introduction to Encase Forensic Edition, Forensic Tool Kit (FTK) etc,

UNIT 3

Cyber Forensics Investigation-Introduction to Cyber Forensic Investigation, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Encryption and Decryption methods, Search and Seizure of Computers, Recovering deleted evidences, Password Cracking.

UNIT 4

Cyber Laws- Introduction to IT laws & Cyber Crimes – Internet, Hacking, Cracking, Viruses, Virus Attacks, Pornography, Software Piracy, Intellectual property, Legal System of Information Technology, Social Engineering, Mail Bombs, Bug Exploits, and Cyber Security etc.

UNIT 5

Cyber Security-Introduction to Cyber Security, Implementing Hardware Based Security, Software Based Firewalls, Security Standards, Assessing Threat Levels, Reporting Cyber-crime, Operating System Attacks, Application Attacks, Reverse Engineering & Cracking Techniques and Financial Frauds

COURSE OUTCOMES:

On completion of the course the student will be able to

CO1: Understand the definition of computer forensics fundamentals.

CO2 :Describe the types of computer forensics technology.

CO3 :Analyse various computer forensics systems.

CO4 :Illustrate the methods for data recovery, evidence collection and data seizure.

CO5 :Summarize duplication and preservation of digital evidence.

CO6 :To apply the concepts in engineering system.

TEXT / REFERENCE BOOKS :

- 1. ChristofPaar, Jan Pelzl, Understanding Cryptography: A Textbook for Students and Practitioners, 2nd Edition, Springer's, 2010
- 2. Ali Jahangiri, Live Hacking: The Ultimate Guide to Hacking Techniques & Countermeasures forEthical Hackers & IT Security Experts, Ali Jahangiri, 2009
- 3. Computer Forensics: Investigating Network Intrusions and Cyber Crime (Ec-Council Press Series: Computer Forensics), 2010.
- 4. Guide to Computer Forensics and Investigations Perfect Paperback, by Christopher Steuart, Bill Nelson, Amelia Phillips, 2013.
- 5. Digital Forensic and Cyber Crime Hardcover 2016, by R K Jha.

END SEMESTER EXAM QUESTION PAPER PATTERN

Max. marks:100	Exam Duration:3 Hrs.
Part A: 10 question of 2 marks each – No choice	20 marks
Part B: 2 questions from each unit of internal choice, each carrying 16 marks	80 marks

Cyber Se 9 Hrs.

9 Hrs.

9 Hrs.

9 Hrs.

9 Hrs.

Max. 45 Hours

SITA3010	NATURAL LANGUAGE PROCESSING	L	Т	Ρ	Credits	Total Marks
SILASUIU		3	0	0	3	100

- To learn the fundamentals of natural processing
- To understand the way to measure one or more qualities of an algorithm or a system
- To gain knowledge of the linguistics concerned with the interactions between computers and human.
- To learn knowledge representation and reasoning.
- To learn the techniques in logic model, Theoretic semantics and Symbolic computation.

UNIT 1 INTRODUCTION

Introduction and challenges of natural language processing, Phases in natural language processing, An outline of English syntax - Grammars and parsing - Features and Augmented Grammar.

9 Hrs.

9 Hrs.

UNIT 2 SYNTACTIC PROCESSING

Grammar for natural language - Toward efficient parsing - Ambiguity resolution - Statistical Methods, Feature Structure

UNIT 3 SEMANTIC INTERPRETATION

Semantic and logical form - Linking syntax and semantics - Ambiguity resolution - Other strategies for semantic interpretation - Scoping for interpretation of noun phrases, Semantic attachments-Word senses, Relations between the senses.

9Hrs.

UNIT 4 CONTEXT AND WORLD KNOWLEDGE 9 Hrs.

Knowledge representation and reasoning - Using World Knowledge, Discourse Structure, Local discourse context and reference.

UNIT 5 WORLD KNOWLEDGE AND SPOKEN LANGUAGE9 Hrs.

Using world knowledge - Discourse structure - Defining conversational agent - An introduction to logic model - Theoretic semantics - Symbolic computation - Speech recognition and spoken Language, Applications: Machine Translation, Information Retrieval.

Max. 45 Hours

COURSE OUTCOMES:

On completion of the course, student will be able to

CO1 :Understand NLP problems and its literature survey.

CO2 :Understand language models.

CO3 :Describe automated natural language generation and machine translation.

CO4 :Learn the natural language generation.

CO5 : Analyze and compare the use of different statistical approaches for different types of NLP applications.

CO6 :Implement the techniques in information retrieval..

TEXT / REFERENCE BOOKS:

- 1. Richard M Reese, -Natural Language Processing with Java, OReilly Media, 2015.
- 2. Nitin Indurkhya and Fred J. Damerau, -Handbook of Natural Language Processing, Second Edition, Chapman and Hall/CRC Press, 2010.
- 3. Daniel Jurafsky, James H. Martin-Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2014.

END SEMESTER EXAM QUESTION PAPER PATTERN

Max. marks:100	Exam Duration:3 Hrs.
Part A: 10 question of 2 marks each – No choice	20 marks
Part B: 2 questions from each unit of internal choice, each carrying 16 marks	80 marks