

FACE RECOGNITION BASED ATTENDANCE SYSTEM USING PYTHON GUI

Submitted in partial fulfillment of the requirements for the award of
Bachelor of Engineering degree in

INFORMATION TECHNOLOGY

By

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(DEEMED TO BE UNIVERSITY)**

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BONAFIDE CERTIFICATE

This is to certify that this Project Report is the Bonafide work of **SANJUDHA M (Reg no:38120074)** and **MOKITHA B (Reg no:38120051)** carried out the project entitled **"FACE RECOGNITION BASED ATTENDANCE SYSTEM USING PYTHON GUI"** under our supervision from **OCTOBER 2021** to **APRIL 2022**

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ABSTRACT

FACE RECOGNITION BASED ATTENDANCE SYSTEM USING PYTHON GUI

Face recognition systems are part of facial image processing applications and their significance as a research area are increasing recently. They use biometric information of humans and are applicable easily instead of fingerprint, iris, signature etc., because these types of biometrics are not much suitable for non-collaborative people. Face recognition systems are usually applied and preferred for people and security cameras in metropolitan life. These systems can be used for crime prevention, video surveillance, person verification, and similar security activities. We describe a face recognition-based automated attendance system utilizing a Python GUI in this work. This technique has a lot of applications in everyday life, notably in school and college. Scaling of the image size is conducted at the first phase, or pre-processing stage, to avoid or minimize information loss. HAAR CASCADE and XGBOOST are the algorithms involved. Overall, we created a Python programme that accepts an image from a database, performs all necessary conversions for picture identification, then confirms the image in video or real time using a user-friendly interface by accessing the camera. The name and time of the successful match is then recorded. Face detection and recognition are two of the most demanding computer vision applications and outcomes. This area has traditionally been a prominent focus of image analysis research because to its function as the primary identification strategy for human faces. It's both exciting, as well as biometrics, pattern recognition. Also, teaching a machine to accomplish this is challenging. Face recognition is another one of the toughest problems in computer vision. Recognizing and detecting faces and computer vision, are all hot issues in the medical and research industries. There are several software programmes or technologies that have improved to the point where even blurry images may be reconstructed and analysed to understand more about a person's personality. Facial recognition technology is a framework or programme that analyses an image or video footage to recognise people's faces and authenticate their identification. The face is a one-of-a-kind reflection of a person's personality. Face recognition is a biometric approach that involves matching a real-time image with previously stored photographs of the same individual in a database to identify a person.

Keywords: HAAR CASCADE, XGBOOST, Face Recognition, Face Detection, Attendance automation.

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LIST OF ABBREVIATION

ACRONYM

RGB
YCbCr

HSV
YUV

FFNN
SOM
NN
PCA
SVM
BP
DCT
RBNN
LDA
ICA
HMM
PTZ
LoG

ABBREVIATION

Red-Green-Blue
Luminance-blue Difference Chroma-red Difference Chroma
Hue-Saturation-Value
Luminance-Blue Luminance Difference-Red Luminance Difference
Feed Forward Neural Network
Self Organizing Map
Neural Network
Principal Component Analysis
Support Vector Machines
Back Propagation
Discrete Cosine Transform
Radial Basis Neural Network
Linear Discriminant Analysis
Independent Component Analysis
Hidden Markov Model
Pan/Tilt/Zoom
Laplacian of Gaussian

CHAPTER 1

INTRODUCTION

1.1 GENERAL

Face recognition system is a complex image-processing problem in real world applications with complex effects of illumination, occlusion, and imaging condition on the live images. It is a combination of face detection and recognition technique in image analysis. Detection application is used to find position of the faces in a given image. Recognition algorithm is used to classify given images with known structured properties, which are used commonly in most of the computer vision applications. These images have some known properties like; same resolution, including same facial feature components, and similar eye alignment. These images will be referred as “standard image” in the further sections. Recognition application uses standard images, and detection algorithms detect the faces and extract face images which include eyes, eyebrows, nose, and mouth. That makes the algorithm more complicated than single detection or recognition algorithm. The first step for face recognition system is to acquire an image from a camera. Second step is face detection from the acquired image. As a third step, face recognition that takes the face images from output of detection part. Final step is person identity as a result of recognition part. An illustration of the steps for the face recognition system is given in Figure 1.

Acquiring images to computer from camera and computational medium (environment) via frame grabber is the first step in face recognition system applications. The input image, in the form of digital data, is sent to face detection algorithm part of a software for extracting each face in the image. Many methods are available for detecting faces in the images in the literature [1 - 29]. The available methods could be classified into two main groups as; knowledge-based [1 - 15] and appearance-based [16 - 29] methods. Briefly, knowledge-based methods are derived from human knowledge for features that make a face. Appearance-based methods are derived from

training and/or learning methods to find faces. The details about the methods will be summarized in the next chapter.

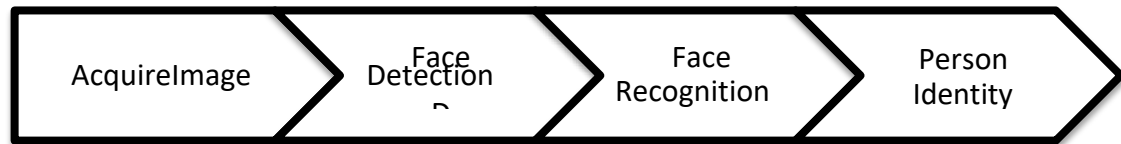


Figure 1.1: Steps of Face Recognition System Applications

After faces are detected, the faces should be recognized to identify the persons in the face images. In the literature, most of the methods used images from an available face library, which is made of standard images [30 - 47]. After faces are detected, standard images should be created with some methods. While the standard images are created, the faces could be sent to the recognition algorithm. In the literature, methods can be divided into two groups as 2D and 3D based methods. In 2D methods, 2D images are used as input and some learning/training methods are used to classify the identification of people [30-43]. In 3D methods, the three-dimensional data of face are used as an input for recognition. Different approaches are used for recognition, i.e. using corresponding point measure, average half face, and 3D geometric measure [44 - 47]. Details about the methods will be explained in the next section.

Methods for face detection and recognition systems can be affected by pose, presence or absence of structural components, facial expression, occlusion, image orientation, imaging conditions, and time delay (for recognition). Available applications developed by researchers can usually handle one or two effects only, therefore they have limited capabilities with focus on some well-structured application. A robust face recognition system is difficult to develop which works under all conditions with a wide scope of effect.

1.2. STATEMENT OF THE PROBLEM

Main problem of thesis is to design and implement a face recognition system in the Robot Vision Laboratory of the Department of Mechatronics Engineering at the Atılım University. The system should detect faces in live acquired images inside

the laboratory, and detected faces should be recognized. This system will be integrated to projects of guide robot, guard robot, office robot, etc. Later on, this thesis will be part of humanoid robot project.

1.3. SCOPE AND OUTLINE OF THESIS

Scope of the thesis is stated as follows:

- Face recognition system will detect, extract and recognize frontal faces from acquired live images in laboratory environment.
- System should work under changing lighting conditions in the laboratory.
- System should recognize 50 people at least.
- System should not extract faces if they use sunglasses.
- System will not detect profile and non-frontal face images.
- Outline of thesis is stated as follows:
 - Chapter 2 introduces face detection, face recognition, and face recognition system applications that exist in literature.
 - Chapter 3 describes theory of face recognition system that is based on problem statement of thesis.
 - Chapter 4 summarizes the experiments performed and their results using the face recognition system.
 - Chapter 5 discusses and concludes thesis.
 - Chapter 6 gives some future works on the thesis topic.

CHAPTER 2

LITERATURE SURVEY

Although face recognition systems are known for decades, there are many active research work on the topic. The subject can be divided into three parts;

1. Detection
2. Recognition
3. Detection&Recognition

Face detection is the first step of face recognition system. Output of the detection can be location of face region as a whole, and location of face region with facial features (i.e. eyes, mouth, eyebrow, nose etc.). Detection methods in the literature are difficult to classify strictly, because most of the algorithms are combination of methods for detecting faces to increase the accuracy. Mainly, detection can be classified into two groups as Knowledge-Based Methods and Image-Based Methods. The methods for detection are given in Figure 2.

Knowledge-Based methods use information about Facial Features, Skin Color or Template Matching. Facial Features are used to find eyes, mouth, nose or other facial features to detect the human faces. Skin color is different from other colors and unique, and its characteristics do not change with respect to changes in pose and occlusion. Skin color is modeled in each color spaces like RGB (Red-Green-Blue), YCbCr (Luminance-Blue Difference Chroma-Red Difference Chroma), HSV (Hue-Saturation-Value), YUV (Luminance-Blue Luminance Difference-Red Luminance Difference), and in statistical models. Face has a unique pattern to differentiate from other objects and hence a template can be generated to scan and detect faces.

Facial features are important information for human faces and standard images can be generated using these information. In literature, many detection algorithms based on facial features are available [1 -6]. Zhi-fang et al. [1] detect faces and facial features by extraction of skin like region with YCbCr color space and edges are detected in the skin like region. Then, eyes are found with Principal Component Analysis (PCA) on the edged region. Finally, Mouth is found based on geometrical information. Another approach extracts

skinlike region with Normalized RGB color space and face is verified by template matching.

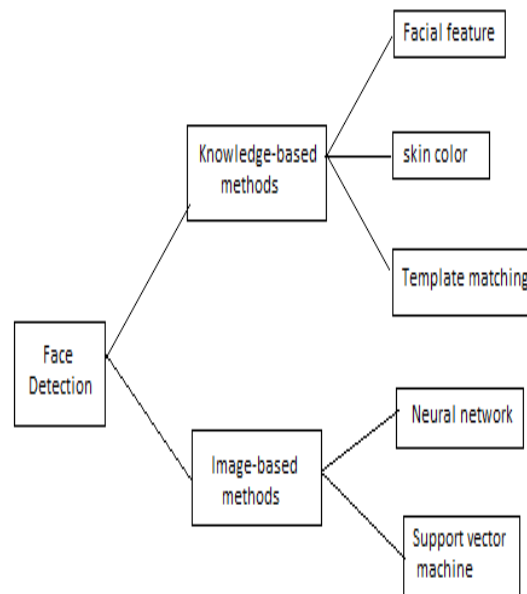


Figure 1.2: Methods for Face Detection

To find eyes, eyebrows and mouth, color snakes are applied to verified face image [2]. Ruan and Yin [3] segment skin regions in YCbCr color space and faces are verified with Linear Support Vector Machine (SVM). For final verification of face, eyes and mouth are found with the information of Cb and Cr difference. For eye region Cb value is greater than Cr value and for mouth region Cr value is greater than Cb value. Another application segments skin like regions with statistical model.

Statistical model is made from skin color values in Cb and Cr channel in YCbCr color space. Then, face candidates are chosen with respect to rectangular ratio of segmented region. Finally, the candidates are verified with eye & mouth map [4]. Also, RGB color space can be used to segment skin like region and skin color like region is extracted to be face candidate. Candidate is verified by finding facial features. Eyes and mouth are found based on isosceles triangle property. Two eyes and one mouth create an isosceles triangle and also distance between two eyes and distance from mid-point of eyes to mouth are equal. After eyes and mouth is found, Feed Forward Neural Network (FFNN) is used for final verification of face candidate [5]. Bebar et al. [6] segment with YCbCr color space and eyes & mouth are found on the combination of segmented image and edged image. For final verification, horizontal and vertical profiles of the images are used to verify the position of the eyes and mouth. All the methods are using firstly skin segmentation to eliminate non-

face objects in the images to save computational time.

Skin color is one of the most significant features of human face. Skin color can be modeled with parameterized or non parameterized methods. Skin color region can be identified in terms of threshold region, elliptical modeling, statistical modeling (i.e. Gaussian Modeling), or Neural Network. Skin color is described in all color spaces like RGB, YCbCr, and HSV. RGB is sensitive to light changes but YCbCr and HSV are not sensitive to light changes. The reason is that these two color spaces have separate intensity and color channel. In literature many algorithms based on skin color are available [7 - 13]. Kherchaoui and Houacine [7] modeled skin color using Gaussian Distribution Model with Cb and Cr channel in YCbCr color space. Then skin like region is chosen as a face candidate with respect to the bounding box ratio of the region and candidates are verified with template matching. Another method preprocesses the given image to remove background part as a first step. It is done by applying edge detection on the Y component of YCbCr color space. Then, the closed region is filled to take it as foreground part. After that, skin segmentation is done on YCrCb color space with conditions. The segmented parts are taken as candidate

and verification is done by calculating the entropy of the candidate image and using thresholding to verify face candidate [8]. Qiang-rong and Hua-lan [9] applied white balance correction before detecting faces. The color value is important for segmentation, so while acquiring the image colors may reflect false color. To overcome this, white balance correction should be done as a first step.

Then Skin, color like regions are segmented using elliptical model in YCbCr. After skin

regions are found, they are combined with the edge image to grayscale image. Finally, the combined regions are verified as face by checking bounding box ratio and area inside the bounding

box. Another application segments skin like region with threshold value in Cb, Cr, Normalized r and Normalized g. Then candidate for face is chosen with respect to bounding box ratio, ratio of area inside and area bounding box, and minimum area of the region. After candidates are found, then AdaBoosting method is applied to find face candidates. The verification is done with combining both results from skin like region and AdaBoosting [10]. Also, skin color can be modeled in elliptical region in Cb and Cr channel in YCbCr color space. Skin like region is segmented if the color value is inside elliptic region and candidate regions are verified

using template matching [11]. Peer et al. [12] detect faces using only skin segmentation in YCbCr color space and researchers generate the skin color conditions in RGB color space as well. Another approach for skin color modeling is done by Self Organizing Map (SOM) Neural Network (NN). After skin segmentation is applied, each segment is taken as candidate and verified if they can fit into elliptical region or not [13].

Another significant information about the human face detection is pattern of human face. Template matching can be applied over window scanning technique or segmented region. Scanning technique is applied with small size window like 20x20 or 30x30 pixel window. This approach scans all over the original image, and then decreases the image size with some iteration suitable to re-scanning. Decreasing the size is important to locate the large or medium size faces. However, this requires excessive computational time to locate faces. Template matching in segmented region requires much less computational time than scanning, because it only considers the matching of segmented part. In literature many applications are available by using template matching, i.e., [14], [15]. Chen et al. [14], use half-face template, instead of full-face template. This method decreases computational time. And this half-face can be adopted to face orientations. Another approach uses abstract templates, that are not image like but composed of some parameters (i.e. size, shape, color, and position). Skin like regions are segmented with respect to YCbCr color space. Then, eye and eye pair abstract templates are applied to the segmented region. First templates locate the region of eyes and second templates locate the each eye. Second template also determines the orientation of eyes. Then Texture template is applied to verify the face candidate region [15].

Image-Based methods use training/learning methods to make comparison between face and non-face images. For these methods, large number of images of face and non-face should be trained to increase the accuracy of the system. AdaBoost [16], EigenFace [17 - 19], Neural Networks [20 - 25] and Support Vector Machines [26 - 29] are kind of methods that are used commonly in face detection algorithms. Face and non-face images are described in terms of wavelet feature in AdaBoost method. Principal Component Analysis (PCA) is used to generate the feature vector of face and non-face image in EigenFace method. Also, PCA is used to compress the

given information vector. Kernel function is created to describe face and non-face images in Support Vector Machines (SVM). Face and non-face images are also classified by artificial neuron structure in Neural Networks (NN).

AdaBoost is an algorithm that constructs strong classifier from weak classifiers. Face candidates are found by applying AdaBoost algorithm. Then, verification is done with Cascade Classifier. This algorithm can handle faces; left, left+45, front, and right+45, right pose.

Some performance statistics of algorithms are given in Appendix section. Detection/Recognition rates show the performance of correct detection of faces in the given image or recognition of given face image. Miss rate shows percentage of missed face in the given image. False rate gives the percentage of wrong detected face or wrong classified face.

Methods for face recognition system are investigated and possible solutions are studied extensively. Selected face detection method is skin segmentation and face candidate is verified with eyes and mouth finding. Then, extracted faces are reclassified with FFNN. The detail about the face recognition system will be explained in next chapter.

CHAPTER 3

DESIGN OF A FACE RECOGNITION SYSTEM

Research papers on Face recognition systems are studied and state of the current technology are reviewed and summarized in the previous chapter, results of which will guide us to design a face recognition system for future humanoid and/or guide/guard robot. A throughout survey has revealed that various methods and combination of these methods can be applied in development of a new face recognition system. Among the many possible approaches, we have decided to use a combination of knowledge-based methods for face detection part and neural network approach for face recognition part. The main reason in this selection is their smooth applicability and reliability issues. Our face recognition system approach is given in Figure 4.

3.1. INPUT PART:

Input part is prerequisite for face recognition system. Image acquisition operation is performed in this part. Live captured images are converted to digital data for performing image-processing computations. These captured images are sent to face detection algorithm.

3.2. FACE DETECTION PART:

Face detection performs locating and extracting face image operations for face recognition system. Face detection part algorithm is given in Figure 5.

Our experiments reveal that skin segmentation, as a first step for face detection, reduces computational time for searching whole image. While segmentation is applied, only segmented region is searched whether the segment includes any face or not.

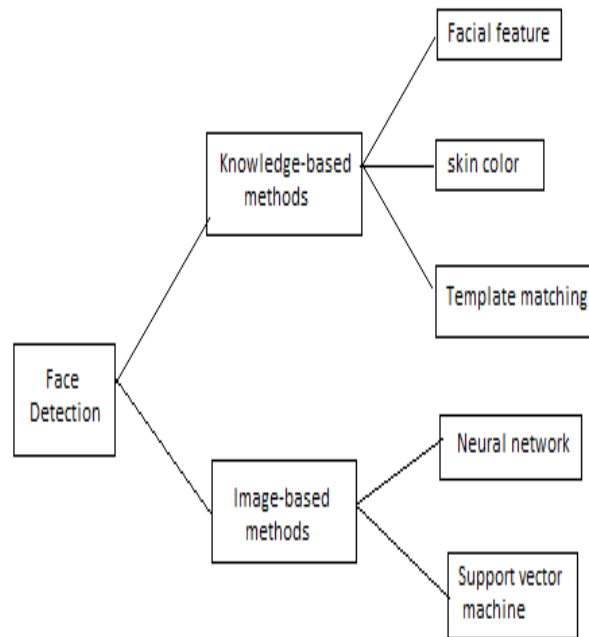


Figure 3.1: Algorithm of Face Detection Part

For this reason, skin segmentation is applied as a first step of detection part. RGB color space is used to describe skin like color [12], and also other color spaces are examined for skin like colors, i.e. HSV & YCbCr [54], HSV [55], and RGB & YCbCr & HSV [56]. However, best results give RGB color space skin segmentation. The results of skin segmentation on different color spaces are given in the next chapter. Skin color like pixel conditions are given below [12]:

$r > 95$	$ r - g > 15$
$g > 40$	$r > g$
$b > 20$	$r > b$

$$\max(r,g,b)-\min(r,g,b)>15$$

“r”, “g”, and “b” parameters are red, green and blue channel values of pixel. If these seven conditions are satisfied, then pixel is said to be skin color and binary image is created from satisfied pixels.

White balance of images differs due to change in lighting conditions of the environment while acquiring image. This situation creates non-skin objects that belong to skin objects. Therefore, white balance of the acquired image should be corrected before segmenting it. The implemented white balance algorithm is given below [57]:

- Calculate average value of red channel (R_{av}), green channel (G_{av}), and blue channel (B_{av})
- Calculate average gray $Gray_{av} = (R_{av} + G_{av} + B_{av}) / 3$
- Then, $K_R = Gray_{av} / R_{av}$, $K_G = Gray_{av} / G_{av}$, and $K_B = Gray_{av} / B_{av}$
- Generate new image (NewI) from original image (OrjI) by $New(R) = K_R * Orj(R)$, $New(G) = K_G * Orj(G)$, and $New(B) = K_B * Orj(B)$

White balance algorithm, as a brief, makes image hotter if image is cold, and makes colder if image is hot. If image appears as blue, then image is called as cold. If image appears as red or orange, then image is called as hot. Lighting conditions in

the capture area are always changing, due to change in sunlight direction, indoor lighting, and other light reflections. Generally, taken pictures are hotter than they should be. Figure 6 shows hotter image that is taken in capture area and skin color segmentation to hotter image, and white balance corrected image.

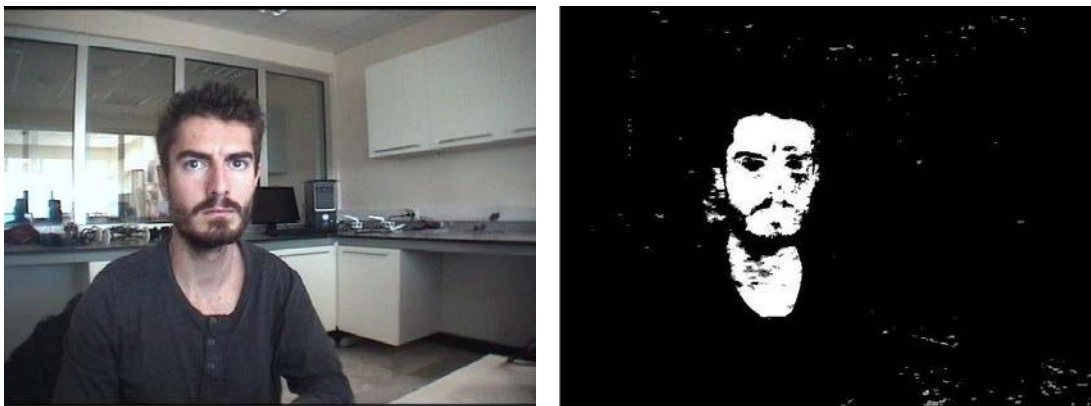
If the image is not balanced, then some part of the wall will be taken as skin color as in Figure 6. Under some lighting conditions, acquired image can be colder. Then, the colder image will be balanced to hotter image.

On the contrary, this process will generate unwanted skin color like regions. To get rid of this problem and create final skin image, logical “and operation” is applied on both segmented original image and white balance corrected. This operation will eliminate change of color value due to change of lighting condition. Also, bad results of segmentation on uncorrected image and good results on corrected image

are given in Figure 7. In uncorrected image, distinguishing of face part is hard and face part seems to be part of background.



a.) Original Image (OI) b.) Skin Segmentation on OI



n OI

c.) White Balance Correction on OI (WBI) d.) Skin Segmentation on WBI

FIGURE 3.2:

Example of taken/white balance corrected image and skin colour segmentation

After “and operation” is applied on segmented images, some morphological operations are applied on final skin image to search face candidate. Noisy like small regions, that are less than 100 pixel square area, are eliminated. Then, morphological closing operation is applied to merge gaps with 3-by-3 square structure. Applying dilation operation and then applying erosion operation are considered as closing operation. After these two morphological operations, face candidate regions can be determined. To select candidate, each 1's are labeled.

On each label two conditions are concerned to be face candidate. First condition is ratio of bounding box, which covers the label. The ratio of bounding box, width over height, should lie between 0.3 and 1.5. The limits determined experimentally. Lower limit is taken to be as low as possible, to get facial part that include neck or some part of chest. Other condition is to cover some gaps inside the region. This property will distinguish face from other body part, i.e. hand. Segmentation on hand will have no gap which is made different from face.



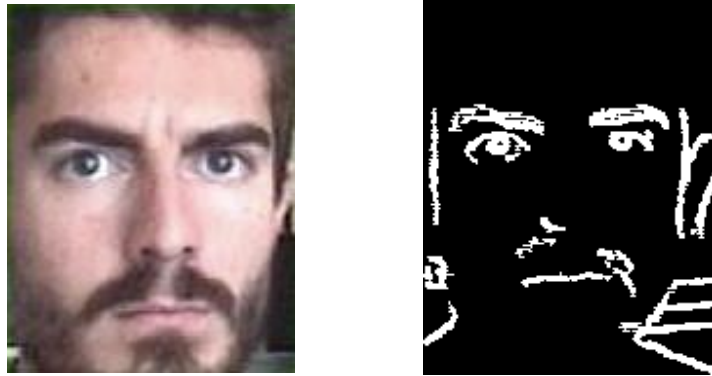
Figure 3.3: Results of Segmentation on Uncorrected (Left) and Corrected Image (Right)

Based on these conditions, face candidates are extracted from input image with modified bounding box from original bounding box. As it is mentioned, with lowering the bounding box limit, chest or neck could be included in the candidate, though chest or neck should be discarded. The height of bounding box modified as 1.28 times bigger than width of bounding box because width of face candidate does not change if candidate includes chest/neck or not. This modification value has been determined experimentally. After this modification, new bounding box covers only face. These face candidates will be sent to facial feature extraction part to validate the candidates.

Face candidates are found after white balance correction, skin like color detection, morphological operation, and face candidate searching. For final verification of candidate and face image extraction, facial feature extraction is applied. Facial feature is one of the most significant features of face. Facial features are eyebrows, eyes, mouth, nose, nose tip, cheek, etc. If some of the features can be found in

the candidate, then the candidate will be considered as a face. Two eyes and mouth generate an isosceles triangle, and distance between eye to eye and mid point of eyes distance to mouth is equal [5]. On the other hand, candidate facial feature should be extracted from face candidate image, because it is difficult to determine the features. Some filtering operations are applied to extract feature candidates and steps are listed below:

- Laplacian of Gaussian Filter on Red channel of candidate
 - Contrast correction to improve visibility of filter result
 - Average filtering to eliminate small noises
 - Converting to binary image
 - Removing small noises from binary images
-
- Instead of Laplacian of Gaussian (LoG) Filter, binary thresholding is applied in previous application. Binary thresholding is sensitive to lighting. If shadow appears on some part of the face, some facial feature components can be eliminated. In some trials, left eye has been eliminated due to shadowing on left part of face. Also, beard on face can eliminate mouth while thresholding. Due to these problems, Sobel edge detection method is tried to eliminate thresholding problem. Edge detection can reveal facial components better than thresholding and is not sensitive to light change or shadows. On the other hand, edge detection gives higher response than LoG, and eye part is not clear as LoG result. Due to these reasons, LoG filter is used to extract facial features.
 - Result of some filtering operations on face candidate and face candidate is given in Figure 8.



a) Face Candidate Image b.) Face Image After Filtering
Figure 3.4: Result of filtering operations on face candidate

Figure 8 shows that, facial features can be selected easily. Eyes, mouth line can be selected and with some operations, it may be feasible for computers as well. After obtaining filtered image, labeling operation is applied to determine which labels are possible to be facial features. Then, filtered image is divided into three regions which is illustrated in Figure 9.

In Figure 9, R denotes right region, L denotes left region, and D denotes down region of face.

Criteria checking are applied on each label to determine left and right eyes.

Criteria are listed below:

1. Width denotes width of face candidate image and height denotes height of face candidate image
2. y position of left/right eyes should be less than $0.5 * \text{height}$
3. x position of right eyes should be in region of $0.125 * \text{width}$ to $0.405 * \text{width}$
4. x position of left eyes should be in region of $0.585 * \text{width}$ to $0.875 * \text{width}$
5. Area should be greater than 100 pixels square
6. Bounding Box ratio of label should be in the region of 1.2 to 4



Figure 3.5: Regions of Filtered Image

If a label is in region R and satisfies criteria 2, 3, 5 and 6, then it is said to be a candidate to right eye. Yellow label is a right eye candidate (Figure 9). If a label is in region L and satisfies 2, 4, 5 and 6, then it is said to be a candidate to left eye. Green label is a left eye candidate (Figure 9). A right eye candidate is said to be right eye if its distance to center point of image is minimum in all right eye candidates. Also, a left eye candidate is said to be left eye if its

distance to center point of image is minimum in all left eye candidates. Left and right eye are mostly found correctly but sometimes bottom eyelid is found falsely. If left and right eyes are detected, then mouth finding application can be applied.

Each label inside down region chooses as mouth candidate and candidate property vector is calculated. Euclidean distance of right eye to mouth candidate (right-distance) and Euclidean distance of left eye to mouth candidate (left-distance) are calculated. Also, Euclidean distance between two eyes (eye-distance) and Euclidean distance between midpoint of eyes to mouth candidate (center-distance) are calculated. Then, property vector is created by using the distances. Property vector:

- Label number of the mouth candidate
- Absolute difference between left-distance and right-distance (error1)
- Absolute difference between eye-distance and center-distance (error2)
- Summation of error1 and error2 (error-sum)

If error1 and error2 are smaller than $0.25 \times \text{eye-distance}$, then candidate is possibly

amouth. Minimum error-sum inside possible mouths is considered as mouth. Required facial features are found which are right eye, left eye and mouth. Face image can be extracted which cover two eyes and mouth. Face covering is created with a rectangle in which corner positions are;

- Rightupcorner: $0.3 \times \text{eye-distance up and left from right eye label centroid}$,
- Leftupcorner: $0.3 \times \text{eye-distance up and right from left eye label centroid}$,
- Right down corner: $0.3 \times \text{eye-distance from left from right eye label centroid and down from mouth label centroid}$,
- Left downcorner: $0.3 \times \text{eye-distance from right from left eye label centroid and down from mouth label centroid}$,

After face cover corner points are calculated, face image can be extracted. Facial feature extraction, covering and face image extraction are given in Figure 10.



Figure 3.6: Facial Feature Extractions (Left) and Face Image (Right) for the author

Up to here, face detection part is completed, and face images are found in the acquired images. This algorithm is implemented using MATLAB and tested for more than hundred images. This algorithm detects not only one face but also more than one face. Small amount of oriented face are acceptable. Results are satisfactory for all purpose.

3.3 FACERECOGNITIONPART

Modified face image which is obtained in the Face recognition system, should to be classified to identify the person in the database. This is face recognition part of a Face Recognition System. Face recognition part is composed of preprocessing

faceimage, vectorizing image matrix, database generation, and then classification. Theclassification is achieved by using FeedForward Neural Network (FFNN) [39]. Facerecognitionpart algorithm is given.

Beforeclassifyingthefaceimage,itshouldbepreprocessed.Preprocessingoperations are histogram equalizing of grayscale face image, resizing to 30-by-30pixels, and finally vectorizing the matrix image. Histogram equalizing is used forcontrast adjustment. After histogram equalization is applied, input face image issimilar to faces in database. Input face image has a resolution about 110-by-130pixels which is large for computation of classifier. So, dimension reduction is madewithresizing imagesto30-by-30pixelsimagetoreducecomputationaltimeinclassification. After resizing, image matrix should be converted to vector becauseclassifier does not work with two-dimensional input. Input vector size will be 900-by-1vectorto classifier.

Neural Network is used to classify given images. Neural Network is a mathematicalmodelthatinspiredfrombiologicalneuralnetworksystem.Neuralnetwor kconsists of neurons, weights, inputs and output. A simple neuron model is given inFigure 12. Inside neuron, summation (Σ) and activation function (f) operations areapplied. 'x' denotesinput of neuron, 'w' denotes weight of input, 'I' denotes outputof summation operation, and 'y' denotes output of neuron or output of activationfunction. Equations of I and y is given in Eq.1 and Eq.2. Network structure may bemultilayered(Figure13).

$$I = \sum(x_1 * w_1 + x_2 * w_2 + \dots + x_n * w_n) \quad (3.1)$$

$$y = f(I) \quad (3.2)$$

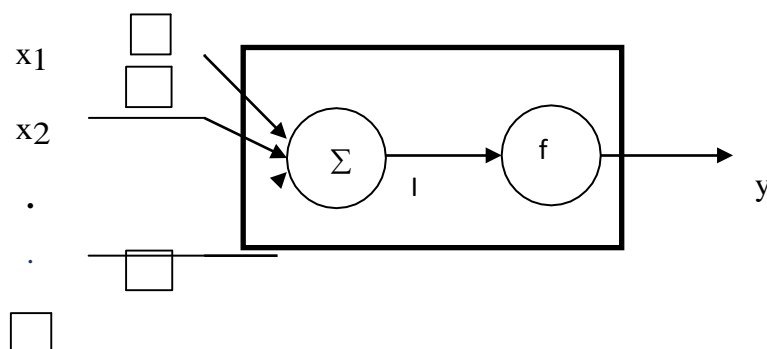


Figure3.7: NeuronModel

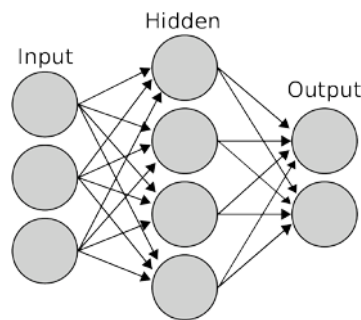


Figure3.8: MultilayerNetworkstructure

Output value range shows a difference with respect to selected activation function. Common activation functions are threshold, linear and sigmoid functions, and shown in Figure 14.

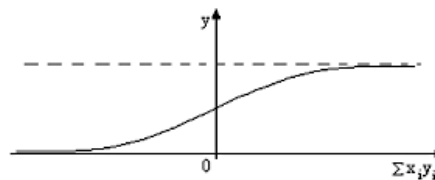


Figure3.9: (Activation Functions – Sigmoid)

Also, many different types of network structures exist in literature. In classifier, FeedForward Neural Network (FFNN) is used. FFNN is the simplest structure in the neural network. Figure 13 is a kind of FFNN. Information flows through input to output and does not perform any loop or cycle operations. Two-layer with sigmoid transfer function FeedForward Neural Network is used for classification operation. This type of network structure is generally used for pattern recognition applications. System network properties are: input layer has 900 inputs, hidden layer has 41 neurons and output layer has 26 neurons. Output layer has 26 neurons since the number of people in the database is 26.

After structure is generated, then network should be trained to classify the given images with respect to face database. Therefore, face database is created before any tests. A database is created for 26 people with 4 samples for each

person. This results 104 training sample. Due to that, 900-by-104 size matrix will be training matrix. Training matrix vector element is arranged with four groups due to the number of samples for each person. Though, first 26 vector element belongs to first samples of 26 people, and it continues. Training matrix's columns are made from preprocessing image and then vectorizing to face image which generate database. Then, target matrix is generated to inform network vectors belonging to persons. Target vector is created with putting '1' with respect to order number of the name in database and other elements '0' for target vector. Due to vector arrangement of training matrix, target matrix is combination of 4 horizontally concatenated identity matrix with size of 26.

After training matrix and target matrix is created, then training of NN can be performed.

Training means that configuring the values of the weight to make best relationship between training matrix and target matrix. When weights are configured well, classification of the given new face image will be classified correctly. Backpropagation is used to train the network. Back propagation has two phases, that are propagation and weight update. In propagation phase, first flowing input through output to see result. Then, going back output to input with calculating errors for each weights. After that, weights are updated with respect to their error values. Training performance and goal errors are set to $1e-17$ to classify given image correctly. When training is completed, network can be used to classify new faces that are fed from face detection part. The person name selection is based on output of the network. The row, which has maximum value in output vector, is matched with order of the people in database and name is printed.

3.4. OUTPUT PART

This part is final step of face recognition system. Person name is determined with respect to output of face recognition. Output vector of neural network is used to identify person name. The row number which has maximum value is match with same row number in the database name order.

3.5. CHAPTER SUMMARY AND DESCRIPTION

Face recognition system has four main steps, which are input, detection, recognition. and output Input performs image acquisition part, which converts live captured image to digital image data. Detection part composed of white balance

correction to acquired image, skin like region segmentation, facial feature extraction, and face image extraction. White balance correction is an important step to eliminate color changes of acquired image due to illumination conditions change.

Skin like region segmentation performance can be improved with integrating white balance correction before segmenting. Skin color like region segmentation decreases search time for possible face region since only segmented regions are considered as region may contain face. Facial feature extraction is important to extract face image which will be standard face image. LoG filter gives best results to extract facial features with respect to black and white conversion. Facial features are found with property of two eyes and a mouth creates isosceles triangle.

Face image is extracted based on facial features positions, and image preprocess operation is performed to eliminate illumination changes and prepared to be input to classifier. Classifier is a key point of recognition part. FFNN is good at pattern recognition problem. Decreasing gradient value of performance, increase accuracy

of classification. Output of network determines person identity. Each person has identity number and the row with a maximum value in the output vector matches with identity number. This matching establishes connection between output of classification and person names.

This face recognition system algorithm will perform fast and accurate person name identification. Performance of skin segmentation is improved with white balance correction and facial feature extraction performance is improved with LoG filter with respect to Lin's implementation [5]. Accuracy of classification is improved with decreasing gradient value of performance value.

CHAPTER-4

EXPERIMENTS AND RESULTS

A complete hardware and software system is designed and implemented in the RobotVision Laboratory of the Department of Mechatronics Engineering at the AtılımUniversity. The ultimate goal of the larger project (umbrella project) is to develop a humanoid robot with a narrower application like Guide robot, Guard robot, Officerobot, etc. The developed system has been tested for many live acquired images and results are satisfactory for such a pioneering work in the department. Improvements are required for better performance. System description and possible improvements are discussed in this chapter.

4.1.SYSTEM HARDWARE:

System has three main hardware parts. They are computer, frame grabber, and camera. Computer is brain of system, which processes acquired image, analyzes image and determines the person's name. The computer used in the test is a typical

alPCwith thefollowingspecifications:

- IntelCore2Duo3.0GHz
- 3.0GbRAM
- OnBoardGraphicCard

Sony EVI-D100P camera is used in Face recognition system (Figure 15). Camera hashigh quality CCD sensor with remote Pan/Tilt/Zoom (PTZ) operations. Camera has10x optic and 4x digital zoom, so totally 40x zoom capability. Optically, it has 3.1mm wide angle to 31 mm tele angle focal length and 1.8 to 2.9 minimum aperturecapacities. Resolution of CCD sensor is 752x582 pixel. Pan/Tilt capacity is $\pm 100^\circ$ forpan and $\pm 25^\circ$ for tilt operations. Camera has RS232 serial communication. Camerasettings and PTZ operation can be performed via serial communication. Camerasettings are shutter time, aperture value, white balance selection, etc. Camera videooutputsignalsareS-VideoandCompositesignals.Compositevideosignalisused.



Figure-4.1: SonyEVI-D100p

Image acquisition from camera is performed by frame grabber. Imagenation PXC200A frame grabber from CyberOptics is used (Figure 16). This grabber is connectedtocomputerviaPCIconnection.Upto4compositeand1s-videosignalstypecamera can be connected. YCbCr, RGB and Monochrome color channel can beselected, and in our system RGB color channel is used. Resolution

of grabber is up to 768x576 pixel.



Figure-4.2: PXC200A Frame Grabber

4.2.SYSTEM SOFTWARE:

Algorithm of system is implemented on MATLAB R2011a software. MATLAB is a production of MathWorks Co. and can perform algorithm development, data visualization, data analysis, and numeric computation with traditional programming language i.e. C. Signal processing, image processing, controller design, mathematical computation, etc. may be implemented easily with MATLAB that includes

many toolboxes which simplify generation of algorithm more powerfully. Image Acquisition Toolbox, Image Processing Toolbox, and Neural Network Toolbox are used while generating algorithm of Face recognition system.

Image Acquisition Toolbox enables image acquiring from frame grabber or other imaging system that MATLAB supports. This toolbox supports acquiring resolution of frame grabber, triggering specification, color space, number of acquired image at triggering, region of interest while acquiring, etc. This toolbox will bridge between frame grabber and MATLAB environment.

Image Processing Toolbox provides many reference algorithms, graphical tools, analysis, etc. Reference algorithm provides fast development of algorithms.

Filters, transforms, enhancements, etc. are ready to use functions which simplify to code generation. This toolbox is used in face detection and some part of face recognition sections.

NeuralNetworkToolbox provides designing, implementing, visualizing, and simulating neural networks. Pattern recognition, clustering, data fitting tools are supported. Supervised learning networks, i.e. Feed Forward, Radial Basis, Time Delay, etc., and unsupervised learning networks, i.e. Self Organizing Map, Competitive Layer, are also supported. For classifying of face images are performed by Pattern Recognition Tool with two layer, sigmoid, Feed Forward Neural Network.

4.3 FACE DETECTION:

First implementation of system is performed on detection of faces in acquired image. Therefore, face detection has started with skin like region segmentation. Many methods have been tried to select which segmentation algorithm works best on our image acquisition area. Based on RGB [12], HSV&YCbCr [54], HSV [55], and RGB&YCbCr&HSV [56] color channels skin like segmentation are tested on acquired images and best results are taken from RGB color space. RGB&YCbCr&HSV are not performed well, based on our acquired images. Results of performed skin like segmentation are given in Figure 17-19.



Figure 4.3: Original Image (Left) & RGB Skin Segmentation (Right)



Figure 4.4: Skin Segmentation on Original Image with HS (Left) and CbCr Channel(Right)



Figure 4.5: Skin Segmentation on Original image with HCBcCr Combinations

Besides RGB gives the best result, colors of wall inside laboratory can be skin like color due to white balance value of camera. Unwanted skin like color regions can affect detection and distort face shape. This color problem can be eliminated by white balance correction of acquired image. The implementation of white balance correction is given Figure 20. Wardrobe color is white in real (Figure 20). On the other hand, color in acquired image (left image) is cream and also wall color looks like skin color and it affects segmentation results. Figure 21 shows the results of

segmentation on acquired image and white balance corrected image. Results show that white balance correction should be applied after image is acquired.



Figure 4.6: An Image Without (Left) and With (Right) White Balance Correction



Figure 4.7: Skin Segmentation Results on Acquired (Left) & Corrected Image (Right)

To guarantee color correction both segmentation are performed on acquired and corrected image, then logical "and operation" is performed. The reason is that correction operation make hotter image if image is cold and make colder if image is hot. When image is hotter, color of objects in the laboratory becomes similar to skin color, i.e. wall, floor, wardrobe. After segmentation is performed, morphological operations and candidate search is achieved as described in the previous chapter. Selection of face candidate followed by facial feature extraction and face verification of candidate.

Facial feature extraction is one of the most important parts of face detection section because this part makes bridging between detection and recognition. First trial

one extraction is made with profile extraction of face candidate. Vertical profile of candidate is performed by taking mean of each row of image matrix. Then, local minimum shows possible positions of eyebrow, eye, nose tip, mouth, and chin. After eye position is determined in vertical profile, then horizontal profile is extracted to determine eyes positions.

Vertical and horizontal profiles of four test face images are given in Figure 22 - 25. Determination of exact position of eye position and mouth position is difficult to determine in vertical profile. Also, it is difficult to determine position of eyes in horizontal profile even though the vertical position of eyes are determined in vertical profile.

Due to difficulty in determination in face candidate, face profile extraction is discarded and converting Black-White image to find facial feature is performed. Some experiments are performed and results are given in Figure 26 and 27.

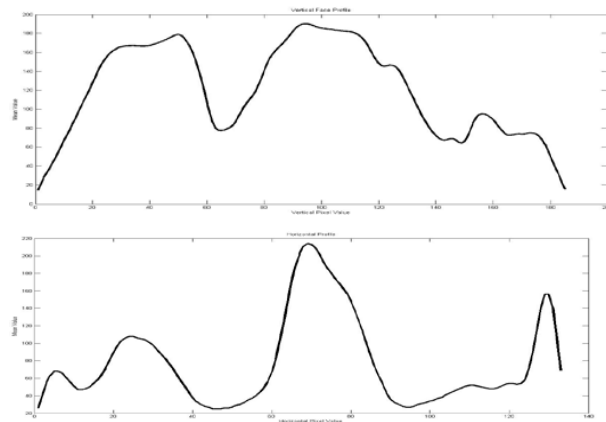
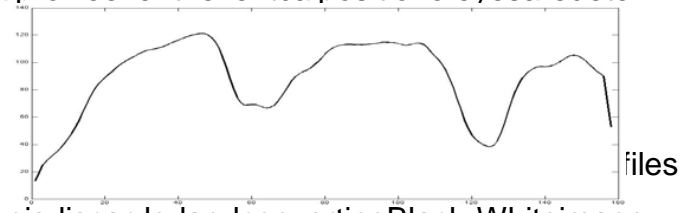


Figure 4.8: Test Image 1 (Left) & Vertical (Right-Top) - Horizontal (Right-Bottom)

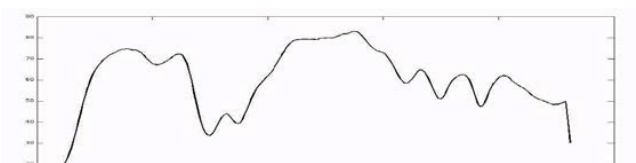
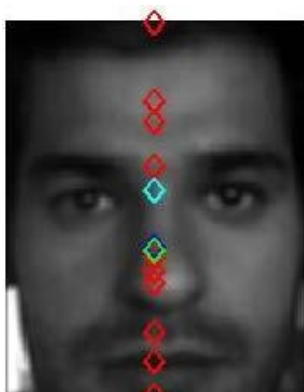


Figure 4.9: Test Image 2 (Left) & Vertical (Right-Top) - Horizontal (Right-Bottom) Profiles

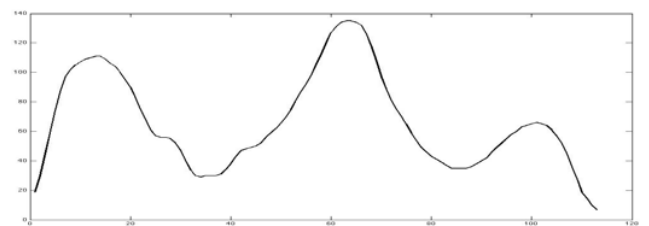
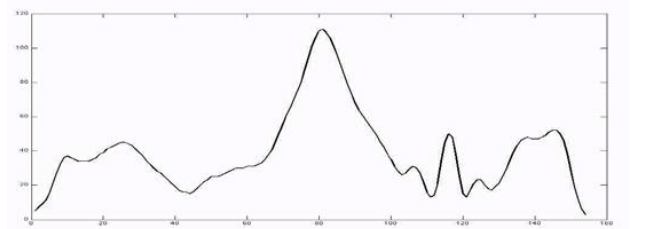
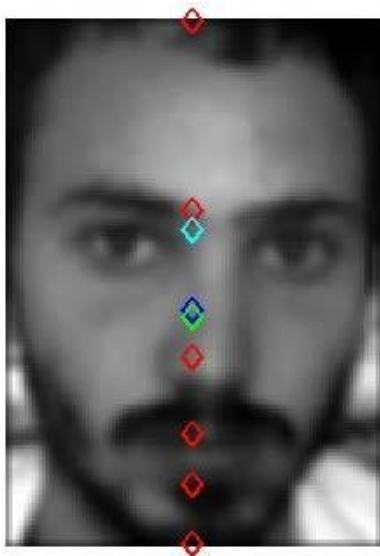


Figure 4.10: Test Image 3 (Left) & Vertical (Right-Top) - Horizontal (Right-Bottom) Profiles

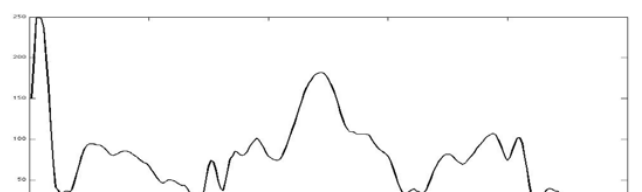
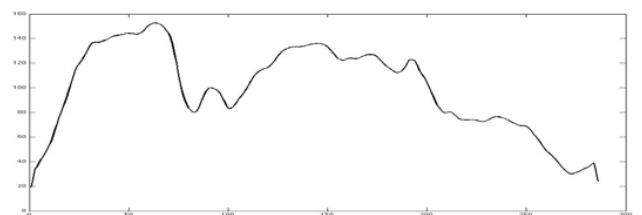
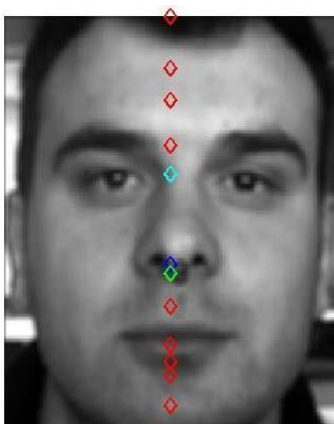


Figure 4.11: Test Image 4 (Left) & Vertical (Right-Top) - Vertical (Right-Bottom)Profile



Figure 4.12: Test Image 5 (Left) & Black-White Conversion on the 5 (Right)



Figure 4.13: Test Image 6 (Left) & Black-White Conversion on the 6 (Right)

Right eye is isolated but left eye is combined with eyebrow in Figure 26. Also, mouth is nearly erased. On the other hand, right eye and mouth are combined with background in Figure 27. That makes difficult to find eye and mouth. The combination problem is due to lighting conditions while acquiring the image. Since, Black-White conversion is sensitive to light condition/changes, this approach cannot be applicable easily. So, approaches that are not much sensitive to light should be preferred.

Edge detection methods can be applicable on this problem because they are nearly insensitive to light change. Sobel edge detector is used to extract features. Figure 28 shows results of edge detection on test image 5 and 6.



Figure 4.14: Edge Detection Results on Test Image 5 (Left) and 6 (Right)

Results show that, edge detection is not sensitive to light condition as Black-White conversion. On both images, eyes and mouth can be selected with human eyes but mouth can be difficult to extract on the images and eye parts also vary on shapes. Also, edge detection has high responses.

In order to use edge detection, Laplacian of Gaussian (LoG) filter can be used. LoG filter has low responses than edge detection. It makes useful enhancements on facial features. Figure 29 shows results of LoG filter on test image 5 and 6.



Figure 4.15 Laplacian of Gaussian Filter Results on Test Image 5 (Left) and 6 (Right)

Results of LoG filter are better than previous three trials. Mouth is more significant than others and eyes can be selected more accurately.

4.4 FACE RECOGNITION:

With addition of isosceles triangle approach, as described in the previous chapter, eyes and mouth are found and cropped face image. Then, database of face image can be generated. Database is generated from 26 people with 4 samples image for each person. Database is created from face detection part. Sample images of 26 people are given in Figure 30.

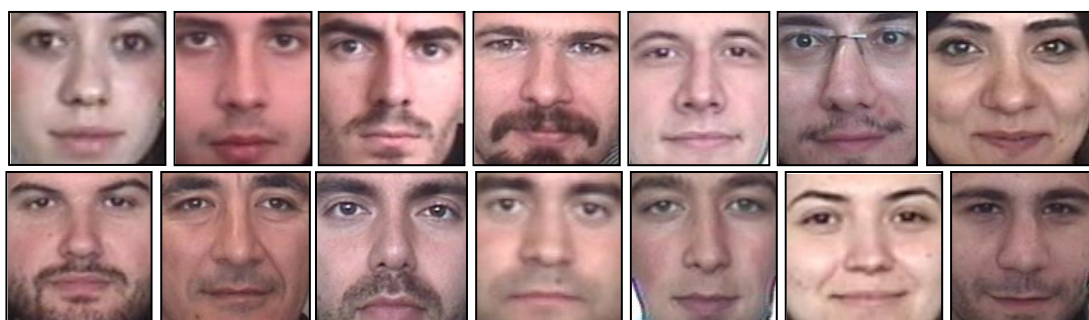




Figure 4.16: 26 Participants Face Images From Database.

Name of the Participant are: Natasha, Thor, Bruce, Tony, Steve, Clint, Lizzy, Nick, Clint, Tom, Peter, Harry, Nick, Ari, Jessy, Eric, Damon, Klaus, Stefan, Enzo, Mathew, Loki, Tessa, Mike, Dustin, William, Loki, Hari, Henry, Robert, Christopher, Scarlet. While generating database, four different sample images are stored for each persons. The reason is that acquisition of face image may differ each time the image is taken. For example, shaved and no-shaved faces are included for my samples (Left image in Figure). Also, different captured face frames are added (Right image in Figure).

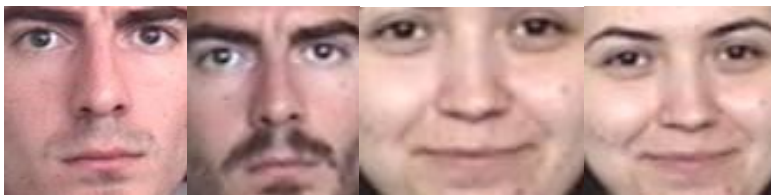


Figure 4.17 Different Face Samples

900x104 size training matrix is generated to train neural network which will be used to classify given new face image. Pattern Recognition Tool in Neural Network Toolbox is used to generate and train neural network. The generated network consists of 2 layers with sigmoid transfer function. 2 layers are hidden layer and output layer. Output layer has 26 neurons due to number of persons in the face database. Hidden layer number is an approach that is applied in [22]. The approach proposes that to guess initial neuron number, use Eq. 4.1, then train with this neuron number and record training time. After that, increase neuron number until training time remain constant. When starting point of remaining constant, this will be number of hidden neurons in the network.

$$n=\log_2 N$$

N is number of input layer, and n is the number of neurons in hidden layer. The initial guess is 9.81 for 900 inputs. So, start initially as 10. Figure 32 shows graph of number of neurons vs. training time. The graph shows that at 41 neurons training time is 4 s and after this neuron number training time remain constant in 5 seconds. Therefore, 41 neurons are used in our system. Databasing and training of network code is given in App 2. Also, performance of classification is affected by training parameter which is gradient value. Gradient value is related with error of target value and output value. Tests show that a minimum gradient value results in more accurate classification. The low gradient value causes false selection in the database. The comparison of gradient values for errors $1e-6$ and $1e-17$ for the same input image is given TestImage2 (Table1).

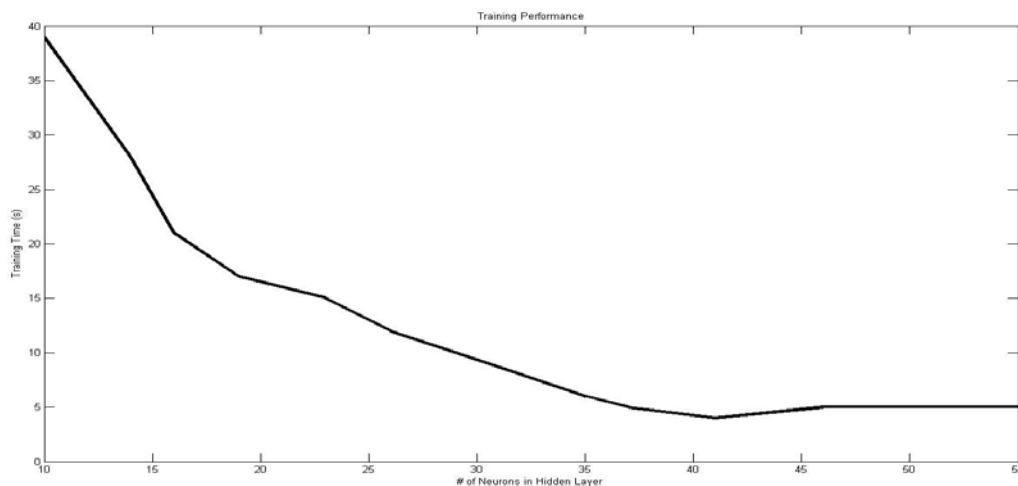


Figure 4.18: Number of Neurons vs. Training Time

Table 1 shows that minimum gradient values should be considered in system to get more accurate results.

Table 4.1 Gradient Value Effect on Classification

1e-6	1e-17
0.0076	0.0000
0.0041	0.0000
98.0832	99.99 25
0.6032	0.0049
0.0040	0.0000

0.0989	0.0000
0.0000	0.0000
0.0766	0.0000
0.0000	0.0000
0.0799	0.0000
0.6118	0.0000
0.0015	0.0000
0.0001	0.0000
0.0968	0.0000
0.0530	0.0000
0.0021	0.0000
0.0009	0.0000
0.2094	0.0000
0.1310	0.0000
12.4808	0.1210
0.2932	0.0000
0.0164	0.0000
0.7166	0.0000
0.0006	0.0000
0.0033	0.0000
6.9192	0.0004

4.5FACE RECOGNITION SYSTEM:

Finally, facedetectionandrecognitionpartsaremergedtoimplementfacerecognition system. System can also handle more than one faces in the acquiredimage. Code is generated on MATLAB environment and given in App. 3 Results are shown in Figure33 -43.

Fiveskinlikeregionsareextractedandlabeled.Label4&5istakenasfacecandidate.

Facial feature extraction operation is performed and eyes and mouth are found, then faces are validated. Validated faces are classified, output results are; firstface belongs to Ayça and second face belongs to Cahit. Output result of system givescorrect results. Experiment and results are shown that algorithm can find multiplefaces in the acquired image and classify correctly. This results important, since somemethodscan onlydetectonefaceinagiven image.

Fourskinlikeregionsarefoundinacquiredimage2.Thirdlabelisconsideredasface candidate. After LoG filter is applied, eyelashes appear clearly. Then,

algorithm considers eyelashes are eyes. Extracted face image classified correctly. Above results show that algorithm can recognize when eyes are closed with 99.0498 network output.

This time, if person stands far from camera, can system detect and recognize correctly or not is tested. Five skin like regions are labeled. Then, label three is taken as face candidate. Taking height of face candidate as 1.28 times bigger than width eliminates neck of person. Since, only face part is considered as face candidate. LoG filter performs well to extract facial feature regions. Due to low resolution, both left and right, eye and eyebrow are merged but centroids of merged region do not affect the results. Low resolution of extracted face image is classified correctly. Above results show that face image can be recognized correctly even resolution is not large.

Face image is identified if maximum network output value is greater than 90 percent. Classification result for right image (Figure 40) is maximum 52.7422 because this face is not in the face database. Therefore, algorithm says that 'Person is not recognized'.

Since this face is not in the face database, network result is maximum 1.3872. Therefore, answer of algorithm is 'Person is not recognized'.

Many experiments are performed on live acquired images. Face detection and recognition parts performed well. Skin segmentation both decrease computational time and search area for face. Experiments show that connection is established well between detection and recognition parts. Then network can correctly classify when eye/eyes are closed, eyebrows are moved and face is smiled or showed teeth. Also, number of people in database can be increased and most probably will correctly classify faces.

4.6 LIMITATIONS OF THE SYSTEM:

Some limitations of the designed system are determined after the experiments:

Skin color like clothes: Skin color like clothes are segmented at skin

segmentation stage but it will affect results of face candidate. Most of experiments with skin color like clothes show that, face and cloth segments are merged. The software does not recognize them as two separate body regions. Thus, facial feature extraction operation can be resulted, as candidate is not a face or wrong face image extraction.

Presence of object on face: Glasses on the face may affect facial feature extraction results. If glasses have reflection, LoG filter cannot perform well on eye region. Also, sunglasses will cover eye region and eyes cannot be detected based on the proposed algorithm.

Contrast of face candidate image: Contrast value of image affects results of filter. Less contrast image has fewer edges on the image. Thus, facial component could not be visible after filtered. Therefore, face image can not be extracted if candidate contains face.

System working range: System can detect and recognize the person if person standing range is between 50 cm to 180 cm. This range is acquired with property of 3.1 mm focal length and 768x576 pixels resolution. Thus, working range can be changed by camera property.

Skin color range: RGB skin color segmentation work well in the range of light tone to dark tone.

Head pose: Frontal head poses can be detected and extracted correctly. Small amount of roll and yaw rotation can be acceptable for system.

CHAPTER 5

CONCLUSION AND DISCUSSION

5.1.DISCUSSION

This thesis study focuses on designing and implementing of a face recognition system. System is composed of image acquisition, face detection part, face recognition part, and identification of person name.

Image acquisition is prerequisite for system. Frame grabber is used to capture frame from video camera device, and digitalize it to be processed in the algorithm. Videocamera device is SONY EVI-100P which has capability of pan, tilt and zoom. Therefore, live captured images have different illumination, background, white balance difference, and position and size of human face. Image acquisition process is performed by MATLAB software with Image Acquisition Toolbox.

Knowledge-Based face detection method is performed for face detection part with combination of skin color and facial feature methods. Methods are combined due to decreasing computational time and increasing accuracy of detection part. Before skin color segmentation white balance correction is performed to overcome color problem while acquiring image. Color problem affects skin color segmentation, because irrelevant objects can have skin color value.

RGB skin color segmentation is performed in the algorithm. Many methods use YCbCr color space. Also, YCbCr and HSV color spaces are tested but best results are obtained with RGB color space. RGB color space works well at indoor conditions but performance is not tested for outdoor condition. If modelling of skin color is performed with statistical model, skin color segmentation may be more accurate. Segmentation is performed on both acquired image and white balance corrected in acquired image. Then, logical “and operation” is

performed on both segmented images to reduce color problem.

Face candidates are chosen from segments and facial feature extraction operation is performed to verify face candidate and extract face image. LoG filter is performed to show facial components clearly. Before LoG filter is performed, black-white conversion and edge detection are performed. Black-white conversion is sensitive to light changes and some components can be eliminated due to shadowing on face. On the other hand, edge detection is not sensitive to light changes but shapes are not clear as LoG filter. Facial components can be selected clearly with eyes after applied LoG filter. Two eyes and mouth are found with property of two eyes and a mouth create isosceles triangle. Eyes and mouth are found with this property and face image is extracted based on positions of facial components. On the other hand, components are found by estimation but can be found more accurately.

With extraction of facial components, face detection part is completed and face image is ready to be classified. Before sending to classifier, histogram equalization, resizing and vectorizing operations are performed. Histogram equalization is applied to eliminate light changes on image and equalizing contrast of image. Finally, face image is ready to be classified. Classification is performed by two layers Feed Forward Neural Network. Sigmoid function is used for activation function in neurons. This type of network structure and activation function are good at pattern recognition problem since face recognition is a kind of pattern recognition problem. In the hidden layer, 41 neurons are used and training time vs. number of neurons graph is given in Figure 32. Best performance is achieved by 41 neurons. Output layer neuron number is determined by number of people in the database.

Output of network gives classification result. The row with a maximum value gives order number of names in database. Classification result is affected by performance value of network. The minimum gradient value gives more accurate result. Gradient value for system while training is taken as $1e-17$. Performance with lower gradient value is given in Table 1.

Algorithm is developed on MATLAB environment and it gives capability to detect multiple faces in an acquired image. Person naming is achieved when maximum value of row is greater than 90%. If it is lower, output is "Person is not recognized". The system has acceptable performance to recognize faces within intended limits.

5.2.CONCLUSION

Face recognition systems are part of facial image processing applications and their significance as a research area are increasing recently. Implementations of system are crime prevention, video surveillance, person verification, and similar security activities. The face recognition system implementation will be part of humanoid robot project at Atılım University.

Main goal of thesis is to design and implement face recognition system in the Robot Vision Laboratory of the Department of Mechatronics Engineering. The goal is reached by face detection and recognition methods. Knowledge-Based face detection methods are used to find, locate and extract faces in acquired images.

Implemented methods are skin color and facial features. Neural network is used for face recognition.

RGB color space is used to specify skin color values, and segmentation decreases searching time of face images. Facial components on face candidates are appeared with implementation of LoG filter. LoG filter shows good performance on extracting facial components under different illumination conditions.

FFNN is performed to classify to solve pattern recognition problems since face recognition is a kind of pattern recognition. Classification result is accurate. Classification is also flexible and correct when

an extracted face image is small oriented, closed eye, and small smile. Proposed algorithm is capable of detecting multiple faces, and performance of system has acceptable good results.

Proposed system can be affected by pose, presence or absence of structural components, facial expression, imaging condition, and strong illumination.

CHAPTER 6

FUTURE WORKS

Face recognition system is designed, implemented and tested. Test results show that system has acceptable performance. On the other hand, system has some future works for improvements and implementation on humanoid robot project.

Future works will be stated in the order of algorithm. First future work can be applied on camera device to improve imaging conditions. Sony camera that is used in thesis, can communicate with computer. Camera configurations can be changed via computer and these changes can improve imaging conditions. Exposure values can be fixed to capture all frames with same brightness value / similar histogram. Also, fixing white balance value can improve performance of skin segmentation which will lead to eliminate non-skin objects. Maybe, white balance correction section may not be needed any more. For later implementations, pan, tilt and zoom actuators can be controlled. Camera is controlled via remote controller in the test of thesis.

Then skin color modelling can be improved. In the thesis work, some conditions are used to describe skin color. On the other hand, broad skin color modelling can be achieved by use of statistical modelling. Dark skins, skins under shadow or bright light can be modelled and more skin region segmentation can be achieved. Skin color segmentation is an important step for algorithm of system. If more correct skin regions are segmented, more faces can be detected. Also, instead of RGB,

YCbCr skin color modelling with statistical model can be performed, since Cb and Cr channels values are not sensitive to light changes.

On the other hand, some improvements can be applied on facial feature

extraction section in face detection part. Computational volume is the biggest with respect to other sections in the algorithm. Computations of facial feature extraction can be reduced. Other point is that to calculate eye orientation, which will be used to orient face candidate and extract horizontally oriented face image. This operation will decrease working limitations of detection part.

Some improvements can be performed on recognition part. Firstly, number of people in the face database can be increased. However, increasing face images may create problem in classification performance due to less number of sample image for each people. Therefore, sample number could be increased. Later, input neuron numbers of neural network can be decreased with use of feature extraction method to input face image. This feature extraction method will decrease computational time of network. Possible extraction methods can be PCA, ICA, DCT or LDA. Also, if feature extraction will be applied, face image database should be generated with feature extracted face images.

Later on, this system will be integrated to humanoid robot or narrower applications. Therefore this algorithm should be designed and implemented on embedded systems. Digital Signal Processor or Field Programmable Gate Arrays can be used for embedded systems. With use of embedded systems, real time face recognition system can be achieved.

CHAPTER 7

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CHAPTER 8

SOURCE CODE

```
function varargout = main(varargin)

% MAIN MATLAB code for main.fig

%   MAIN, by itself, creates a new MAIN or raises the existing
%   singleton*.

%
%   H = MAIN returns the handle to a new MAIN or the handle to
%   the existing singleton*.

%
%   MAIN('CALLBACK',hObject,eventData,handles,...) calls the local
%   function named CALLBACK in MAIN.M with the given input arguments.

%
%   MAIN('Property','Value',...) creates a new MAIN or raises the
%   existing singleton*. Starting from the left, property value pairs are
```

```

% applied to the GUI before main_OpeningFcn gets called. An
% unrecognized property name or invalid value makes property application
% stop. All inputs are passed to main_OpeningFcn via varargin.
%
% *See GUI Options on GUIDE's Tools menu. Choose "GUI allows only one
% instance to run (singleton)".
%
% See also: GUIDE, GUIDATA, GUIHANDLES

% Edit the above text to modify the response to help main

% Begin initialization code - DO NOT EDIT

gui_Singleton = 1;

gui_State = struct('gui_Name',    mfilename, ...
    'gui_Singleton', gui_Singleton, ...
    'gui_OpeningFcn', @main_OpeningFcn, ...
    'gui_OutputFcn', @main_OutputFcn, ...
    'gui_LayoutFcn', [] , ...
    'gui_Callback', []);

if nargin && ischar(varargin{1})
    gui_State.gui_Callback = str2func(varargin{1});
end

```

```

if nargout
    [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
else
    gui_mainfcn(gui_State, varargin{:});
end

% End initialization code - DO NOT EDIT


% --- Executes just before main is made visible.

function main_OpeningFcn(hObject, eventdata, handles, varargin)

% This function has no output args, see OutputFcn.

% hObject    handle to figure

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

% varargin   command line arguments to main (see VARARGIN)


% Choose default command line output for main

handles.output = hObject;


% Update handles structure

guidata(hObject, handles);


% UIWAIT makes main wait for user response (see UIRESUME)

```



```

% uiwait(handles.figure1);

% --- Outputs from this function are returned to the command line.

function varargout = main_OutputFcn(hObject, eventdata, handles)

% varargout cell array for returning output args (see VARARGOUT);

% hObject handle to figure

% eventdata reserved - to be defined in a future version of MATLAB

% handles structure with handles and user data (see GUIDATA)


% standard size of image is 300 *300

global co

clc

warning off

st = version;

if str2double(st(1)) < 8

    beep

    hx = msgbox('PLEASE RUN IT ON MATLAB 2013 or
Higher','INFO...!!!','warn','modal');

    pause(3)

    delete(hx)

    close(gcf)

    return

```

```

end

co = get(hObject,'color');

addpath(pwd,'database','codes')

if size(ls('database'),2) == 2

%   delete('features.mat');

%   delete('info.mat');

end

% Get default command line output from handles structure

varargout{1} = handles.output;

```

```

function edit1_Callback(hObject, eventdata, handles)

% hObject    handle to edit1 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of edit1 as text
%        str2double(get(hObject,'String')) returns contents of edit1 as a double

% --- Executes during object creation, after setting all properties.

function edit1_CreateFcn(hObject, eventdata, handles)

```

```

% hObject    handle to edit1 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    empty - handles not created until after all CreateFcns called


% Hint: edit controls usually have a white background on Windows.

%    See ISPC and COMPUTER.

if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))

    set(hObject,'BackgroundColor','white');

end


% --- Executes on button press in pushbutton1.

function pushbutton1_Callback(hObject, eventdata, handles)

% hObject    handle to pushbutton1 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

p = get(handles.edit1,'UserData');

if strcmp(p,'123') == 1

    delete(hObject);

    delete(handles.pushbutton2)

    delete(handles.edit1);

    delete(handles.text2);

```

```

delete(handles.text3);

delete(handles.text1);

delete(handles.text4);

msgbox('WHY DONT U READ HELP BEFORE
STARTING','HELP....!!!','help','modal')

set(handles.AD_NW_IMAGE,'enable','on')

set(handles.DE_LETE,'enable','on')

set(handles.TRAIN_ING,'enable','on')

set(handles.STA_RT,'enable','on')

set(handles.RESET_ALL,'enable','on')

set(handles.EXI_T,'enable','on')

set(handles.HE_LP,'enable','on')

set(handles.DATA_BASE,'enable','on')

set(handles.text5,'visible','on')

else

    msgbox('INVALID PASSWORD FRIEND... XX','WARNING....!!!','warn','modal')

end

% --- Executes on button press in pushbutton2.

function pushbutton2_Callback(hObject, eventdata, handles)

% hObject    handle to pushbutton2 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

```

```
close(gcf)
```

```
% -----
```

```
function AD_NW_IMAGE_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to AD_NW_IMAGE (see GCBO)
```

```
% eventdata  reserved - to be defined in a future version of MATLAB
```

```
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----
```

```
function DE_LETE_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to DE_LETE (see GCBO)
```

```
% eventdata  reserved - to be defined in a future version of MATLAB
```

```
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----
```

```
function TRAIN_ING_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to TRAIN_ING (see GCBO)
```

```
% eventdata  reserved - to be defined in a future version of MATLAB
```

```
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function STA_RT_Callback(hObject, eventdata, handles)  
  
% hObject    handle to STA_RT (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function DATA_BASE_Callback(hObject, eventdata, handles)  
  
% hObject    handle to DATA_BASE (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function RESET_ALL_Callback(hObject, eventdata, handles)  
  
% hObject    handle to RESET_ALL (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function EXI_T_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to EXI_T (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles     structure with handles and user data (see GUIDATA)
```

```
% -----
```

```
function HE_LP_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to HE_LP (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles     structure with handles and user data (see GUIDATA)
```

```
% -----
```

```
function READ_ME_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to READ_ME (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles     structure with handles and user data (see GUIDATA)
```

```
winopen('help.pdf')
```

```
% -----
```

```
function PRE_CAP_Callback(hObject, eventdata, handles)
```

```
% hObject    handle to PRE_CAP (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB
```

```

% handles    structure with handles and user data (see GUIDATA)

if exist('features.mat','file') == 0

    msgbox('FIRST TRAIN YOUR DATABASE','INFO...!!!','MODAL')

    return

end

ff = dir('database');

if length(ff) == 2

    h = waitbar(0,'Plz wait Matlab is scanning ur database...','name','SCANNING IS
IN PROGRESS');

    for k = 1:100

        waitbar(k/100)

        pause(0.03)

    end

    close(h)

    msgbox({'NO IMAGE FOUND IN DATABASE';'FIRST LOAD YOUR
DATABASE';'USE "ADD NEW IMAGE"
MENU'},'WARNING....!!!','WARN','MODAL')

    return

end

fd = vision.CascadeObjectDetector();

[f,p] = uigetfile('*.jpg','PLEASE SELECT AN FACIAL IMAGE');

if f == 0

    return

end

```



```

p1 = fullfile(p,f);

im = imread(p1);

bbox = step(fd, im);

vo = insertObjectAnnotation(im,'rectangle',bbox,'FACE');

r = size(bbox,1);

if isempty(bbox)

    axes(handles.axes1)

    imshow(vo);

    msgbox({'NO FACE IN THIS PIC';'PLEASE SELECT SINGLE FACE
IMAGE'},'WARNING...!!!','warn','modal')

    uiwait

    cla(handles.axes1); reset(handles.axes1);
set(handles.axes1,'box','on','xtick',[],'ytick',[])

    return

elseif r > 1

    axes(handles.axes1)

    imshow(vo);

    msgbox({'TOO MANY FACES IN THIS PIC';'PLEASE SELECT SINGLE FACE
IMAGE'},'WARNING...!!!','warn','modal')

    uiwait

    cla(handles.axes1); reset(handles.axes1);
set(handles.axes1,'box','on','xtick',[],'ytick',[])

    return

end

```

```

axes(handles.axes1)

image(vo);

set(handles.axes1,'xtick',[],'ytick',[],'box','on')

bx = questdlg({'CORRECT IMAGE IS SELECTED','SELECT OPTION FOR FACE
EXTRACTION'},'SELECT AN OPTION','MANUALLY','AUTO','CC');

if strcmp(bx,'MANUALLY') == 1

    while 1

        fhx = figure(2);

        set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

        imc = imcrop(im);

        bbox1 = step(fd, imc);

        if size(bbox1,1) ~= 1

            msgbox({'YOU HAVENT CROPED A FACE','CROP AGAIN'},'BAD
ACTION','warn','modal')

            uiwait

        else

            close gcf

            break

        end

        close gcf

    end

    imc = imresize(imc,[300 300]);

    image(imc)

```

```
text(20,20,'\bfUr Precaptured image.','fontsize',12,'color','y','fontname','comic sans ms')
```

```
set(handles.axes1,'xtick',[],'ytick',[],'box','on')
```

```
end
```

```
if strcmp(bx,'AUTO') == 1
```

```
    imc = imcrop(im,[bbox(1)-50 bbox(2)-250 bbox(3)+100 bbox(4)+400]);
```

```
    fhx = figure(2);
```

```
    set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')
```

```
    imshow(imc)
```

```
    qx = questdlg({'ARE YOU SATISFIED WITH THE RESULTS?',' ','IF YES THEN PROCEED',' ','IF NOT BETTER DO MANUAL CROPPING'},'SELECT','PROCEED','MANUAL','CC');
```

```
    if strcmpi(qx,'proceed') == 1
```

```
        close(gcf)
```

```
        imc = imresize(imc,[300 300]);
```

```
        axes(handles.axes1)
```

```
        image(imc)
```

```
        text(20,20,'\bfUr Precaptured image.','fontsize',12,'color','y','fontname','comic sans ms')
```

```
        set(handles.axes1,'xtick',[],'ytick',[],'box','on')
```

```
    elseif strcmpi(qx,'manual') == 1
```

```
        while 1
```

```
            fhx = figure(2);
```

```
            set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')
```

```

    imc = imcrop(im);

    bbox1 = step(fd, imc);

    if size(bbox1,1) ~= 1

        msgbox({'YOU HAVENT CROPED A FACE';'CROP AGAIN'},'BAD
ACTION','warn','modal')

        uiwait

    else

        break

    end

    close gcf

end

close gcf

imc = imresize(imc,[300 300]);

axes(handles.axes1)

image(imc)

text(20,20,'\bfUr Precaptured image.','fontsize',12,'color','y','fontname','comic
sans ms')

set(handles.axes1,'xtick',[],'ytick',[],'box','on')

else

end

end

immxx = getimage(handles.axes1);

zz = findsimilar(immxx);

```

```

zz = strtrim(zz);

fxz = imread(['database/' zz]);

q1= ehd(immxx,0.1);

q2 = ehd(fxz,0.1);

q3 = pdist([q1 ; q2]);

disp(q3)

if q3 < 0.5

    axes(handles.axes2)

    image(fxz)

    set(handles.axes1,'xtick',[],'ytick',[],'box','on')

    text(20,20,'\bfUr Database Entered
Image.','fontsize',12,'color','y','fontname','comic sans ms')

    set(handles.axes2,'xtick',[],'ytick',[],'box','on')

    xs = load('info.mat');

    xs1 = xs.z2;

    for k = 1:length(xs1)

        st = xs1{k};

        stx = st{1};

        if strcmp(stx,zz) == 1

            str = st{2};

            break

        end

    end

end

```

```

fid = fopen('attendance_sheet.txt','a');

fprintf(fid,'%s      %s      %s      %s\r\n\r\n', 'Name','Date','Time',
'Attendance');

c = clock;

if c(4) > 12

    s = [num2str(c(4)-12) ,':',num2str(c(5)), ':', num2str(round(c(6))) ];

else

    s = [num2str(c(4)) ,':',num2str(c(5)), ':', num2str(round(c(6))) ];

end

fprintf(fid,'%s      %s      %s      %s\r\n\r\n', str, date,s,'Present');

fclose(fid);

set(handles.text5,'string',['Hello ' str ' ,Your attendance has been Marked.'])

try

    s = serial('com22');

    fopen(s);

    fwrite(s,'A');

    pause(1)

    fclose(s);

    clear s

catch

    msgbox({'PLZ CONNECT CABLE OR','INVALID COM PORT
SELECTED'},'WARNING','WARN','MODAL')

    uiwait

```

```

        delete(s)

        clear s

    end

else

    msgbox('YOU ARE NOT A VALID PERSON', 'WARNING','WARN','MODAL')

    cla(handles.axes1)

    reset(handles.axes1)

    cla(handles.axes2)

    reset(handles.axes2)

    set(handles.axes1,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5);

    set(handles.axes2,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

end

% -----

function LIVE_CAM_Callback(hObject, eventdata, handles)

% hObject    handle to LIVE_CAM (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

global co

if exist('features.mat','file') == 0

```

```

    msgbox('FIRST TRAIN YOUR DATABASE','INFO...!!!','MODAL')

    return

end

ff = dir('database');

if length(ff) == 2

    h = waitbar(0,'Plz wait Matlab is scanning ur database...','name','SCANNING IS
IN PROGRESS');

    for k = 1:100

        waitbar(k/100)

        pause(0.03)

    end

    close(h)

    msgbox({'NO IMAGE FOUND IN DATABASE';'FIRST LOAD YOUR
DATABASE';'USE "ADD NEW IMAGE"
MENU'},'WARNING....!!!','WARN','MODAL')

    return

end

if isfield(handles,'vdx')

    vid = handles.vdx;

    stoppreview(vid)

    delete(vid)

    handles = rmfield(handles,'vdx');

    guidata(hObject,handles)

```



```

cla(handles.axes1)

reset(handles.axes1)

set(handles.axes1,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

cla(handles.axes2)

reset(handles.axes2)

set(handles.axes2,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

end

info = imaqhwinfo('winvideo');

did = info.DeviceIDs;

if isempty(did)

    msgbox({'YOUR SYSTEM DO NOT HAVE A WEBCAM'; ' '; 'CONNECT A
ONE'}, 'WARNING.....!!!!', 'warn', 'modal')

    return

end

fd = vision.CascadeObjectDetector();

did = cell2mat(did);

for k = 1:length(did)

    devinfo = imaqhwinfo('winvideo',k);

    na(1,k) = {devinfo.DeviceName};

    sr(1,k) = {devinfo.SupportedFormats};

end

[a,b] = listdlg('promptstring','SELECT A WEB CAM

```

```

DEVICE','liststring',na,'ListSize', [125, 75],'SelectionMode','single');

if b == 0

    return

end

if b ~= 0

    frmt = sr{1,a};

    [a1,b1] = listdlg('promptstring','SELECT RESOLUTION','liststring',frmt,'ListSize',
[150, 100],'SelectionMode','single');

    if b1 == 0

        return

    end

end

frmt = frmt{a1};

l = find(frmt == '_');

res = frmt(l+1 : end);

l = find(res == 'x');

res1 = str2double(res(1: l-1));

res2 = str2double(res(l+1 : end));

axes(handles.axes1)

vid = videoinput('winvideo', a);

vr = [res1    res2];

nbands = get(vid,'NumberofBands');

h2im = image(zeros([vr(2) vr(1) nbands] , 'uint8'));

```

```

preview(vid,h2im);

handles.vdx = vid;

guidata(hObject,handles)

tx = msgbox('PLZ STAND IN FRONT OF CAMERA STILL','INFO.....!!!');

pause(1)

delete(tx)

kx = 0;

while 1

    im = getframe(handles.axes1);

    im = im.cdata;

    bbox = step(fd, im);

    vo = insertObjectAnnotation(im,'rectangle',bbox,'FACE');

    axes(handles.axes2)

    imshow(vo)

    if size(bbox,1) > 1

        msgbox({'TOO MANY FACES IN FRAME';' '; 'ONLY ONE FACE IS
ACCEPTED'}, 'WARNING.....!!!', 'warn', 'modal')

        uiwait

        stoppreview(vid)

        delete(vid)

        handles = rmfield(handles,'vdx');

        guidata(hObject,handles)

        cla(handles.axes1)

```

```

        reset(handles.axes1)

        set(handles.axes1,'box','on','xtick',[],'ytick',[],'xcolor',[1 1 1],'ycolor',[1 1
1],'color',co,'linewidth',1.5)

        cla(handles.axes2)

        reset(handles.axes2)

        set(handles.axes2,'box','on','xtick',[],'ytick',[],'xcolor',[1 1 1],'ycolor',[1 1
1],'color',co,'linewidth',1.5)

        return

    end

    kx = kx + 1;

    if kx > 10 && ~isempty(bbox)

        break

    end

end

imc = imcrop(im,[bbox(1)+3  bbox(2)-35  bbox(3)-10  bbox(4)+70]);

imx = imresize(imc,[300 300]);

axes(handles.axes1)

image(imx)

text(20,20,'\bfUr Current image.','fontsize',12,'color','y','fontname','comic sans ms')

set(handles.axes1,'xtick',[],'ytick',[],'box','on')

immxx = imx;

zz = findsimilar(immxx);

zz = strtrim(zz);

```

```

fxz = imread(['database/' zz]);

q1= ehd(immxx,0.1);

q2 = ehd(fxz,0.1);

q3 = pdist([q1 ; q2]);

disp(q3)

if q3 < 0.5

    axes(handles.axes2)

    image(fxz)

    set(handles.axes1,'xtick',[],'ytick',[],'box','on')

    text(20,20,'\bfUr Database Entered
Image.','fontsize',12,'color','y','fontname','comic sans ms')

    set(handles.axes2,'xtick',[],'ytick',[],'box','on')

    xs = load('info.mat');

    xs1 = xs.z2;

    for k = 1:length(xs1)

        st = xs1{k};

        stx = st{1};

        if strcmp(stx,zz) == 1

            str = st{2};

            break

        end

    end

end

fid = fopen('attendance_sheet.txt','a');

```

```

fprintf(fid,'%s      %s      %s      %s\r\n\r\n', 'Name','Date','Time',
'Attendance');

c = clock;

if c(4) > 12

    s = [num2str(c(4)-12), ':', num2str(c(5)), ':', num2str(round(c(6))) ];

else

    s = [num2str(c(4)), ':', num2str(c(5)), ':', num2str(round(c(6))) ];

end

fprintf(fid,'%s      %s      %s      %s\r\n\r\n', str, date,s,'Present');

fclose(fid);

set(handles.text5,'string',['Hello ' str ' ,Your attendance has been Marked.'])

try

    s = serial('com22');

    fopen(s);

    fwrite(s,'A');

    pause(1)

    fclose(s);

    clear s

catch

    msgbox({'PLZ CONNECT CABLE OR','INVALID COM PORT
SELECTED'}, 'WARNING', 'WARN', 'MODAL')

    uiwait

    delete(s)

```

```

        clear s

    end

else

    msgbox('YOU ARE NOT A VALID PERSON', 'WARNING','WARN','MODAL')

    cla(handles.axes1)

    reset(handles.axes1)

    cla(handles.axes2)

    reset(handles.axes2)

    set(handles.axes1,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5);

    set(handles.axes2,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

end

% -----

function SINGL_PIC_Callback(hObject, eventdata, handles)

% hObject    handle to SINGL_PIC (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

flist = dir('database');

if length(flist) == 2

    msgbox('NOTHING TO DELETE','INFO','modal');

    return

end

```

```

cd('database')

[f,p] = uigetfile('*.*jpg','SELECT A PIC TO DELETE IT');

if f == 0

    cd ..

    return

end

p1 = fullfile(p,f);

delete(p1)

flist = dir(pwd);

if length(flist) == 2

    cd ..

    return

end

for k = 3:length(flist)

    z = flist(k).name;

    z(strfind(z,'.') : end) = [];

    nlist(k-2) = str2double(z);

end

nlist = sort(nlist);

h = waitbar(0,'PLZ WAIT, WHILE MATLAB IS
RENAMING','name','PROGRESS...');

for k = 1:length(nlist)

    if k ~= nlist(k)

```



```

    p = nlist(k);

    movefile([num2str(p) '.jpg'] , [num2str(k) '.jpg'])

    waitbar((k-2)/length(flist),h,sprintf('RENAMED %s to %s',[num2str(p)
'.jpg'],[num2str(k) '.jpg']))

    end

    pause(.5)

end

close(h)

cd ..

% -----

function MULTI_PIC_Callback(hObject, eventdata, handles)

% hObject    handle to MULTI_PIC (see GCBO)

% eventdata reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

flist = dir('database');

if length(flist) == 2

    msgbox('NOTHING TO DELETE','INFO','modal');

    return

end

for k = 3:length(flist)

    na1(k-2,1) = {flist(k).name};

```

```

end

[a,b] = listdlg('promptstring','SELECT FILE/FILES TO
DELETE','liststring',na1,'listsize',[125 100]);

if b == 0

    return

end

cd ('database')

for k = 1:length(a)

    str = na1{k};

    delete(str)

end

cd ..

flist = dir('database');

if length(flist) == 2

    msgbox({'NOTHING TO RENAME';'ALL DELETED'},'INFO','modal');

    return

end

cd('database')

flist = dir(pwd);

for k = 3:length(flist)

    z = flist(k).name;

    z(strfind(z, '.') : end) = [];

    nlist(k-2) = str2double(z);

```

```

end

nlist = sort(nlist);

h = waitbar(0,'PLZ WAIT, WHILE MATLAB IS
RENAMING','name','PROGRESS...');

for k = 1:length(nlist)

    if k ~= nlist(k)

        p = nlist(k);

        movefile([num2str(p) '.jpg'] , [num2str(k) '.jpg'])

        waitbar((k-2)/length(flist),h,sprintf('RENAMED %s to %s',[num2str(p)
'.jpg'],[num2str(k) '.jpg']))

    end

    pause(.5)

end

close(h)

cd ..

% -----

function BR_OWSE_Callback(hObject, eventdata, handles)

% hObject    handle to BR_OWSE (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

[f,p] = uigetfile('*.jpg','PLEASE SELECT AN FACIAL IMAGE');

```

```

if f == 0

    return

end

p1 = fullfile(p,f);

im = imread(p1);

fd = vision.CascadeObjectDetector();

bbox = step(fd, im);

vo = insertObjectAnnotation(im,'rectangle',bbox,'FACE');

r = size(bbox,1);

if isempty(bbox)

    fhx = figure(2);

    set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

    imshow(vo);

    msgbox({'WHAT HAVE U CHOSEN?';'NO FACE FOUND IN THIS
PIC,','SELECT SINGLE FACE IMAGE.'},'WARNING...!!!','warn','modal')

    uiwait

    delete(fhx)

    return

elseif r > 1

    fhx = figure(2);

    set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

    imshow(vo);

    msgbox({'TOO MANY FACES IN THIS PIC';'PLEASE SELECT SINGLE FACE

```

```

IMAGE'}, 'WARNING...!!!', 'warn', 'modal')

    uiwait

    delete(fhx)

    return

end

bx = questdlg({'CORRECT IMAGE IS SELECTED'; 'SELECT OPTION FOR FACE
EXTRACTION'}, 'SELECT AN OPTION', 'MANUALLY', 'AUTO', 'CC');

if strcmp(bx, 'MANUALLY') == 1

    while 1

        fhx = figure(2);

        set(fhx, 'menubar', 'none', 'numbertitle', 'off', 'name', 'PREVIEW')

        imc = imcrop(im);

        bbox1 = step(fd, imc);

        if size(bbox1, 1) ~= 1

            msgbox({'YOU HAVENT CROPED A FACE'; 'CROP AGAIN'}, 'BAD
ACTION', 'warn', 'modal')

            uiwait

        else

            break

        end

        close(gcf)

    end

    close(gcf)

```

```

imc = imresize(imc,[300 300]);

cd ('database');

l = length(dir(pwd));

n = [int2str(l-1)  '.jpg'];

imwrite(imc,n);

cd ..

while 1

    qq = inputdlg('WHAT IS UR NAME?','FILL');

    if isempty(qq)

        msgbox({'YOU HAVE TO ENTER A NAME';' '; 'YOU CANT CLICK
CANCEL'},'INFO','HELP','MODAL')

        uiwait

    else

        break

    end

end

qq = qq{1};

if exist('info.mat','file') == 2

    load ('info.mat')

    r = size(z2,1);

    z2{r+1,1} = {n , qq};

    save('info.mat','z2')

else

```

```

    z2{1,1} = {n,qq};

    save('info.mat','z2')

end

end

if strcmp(bx,'AUTO') == 1

    imc = imcrop(im,[bbox(1)-50 bbox(2)-250 bbox(3)+100 bbox(4)+400]);

    fhx = figure(2);

    set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

    imshow(imc)

    qx = questdlg({'ARE YOU SATISFIED WITH THE RESULTS?',' ','IF YES THEN
PROCEED',' ','IF NOT BETTER DO MANUAL
CROPPING'},'SELECT','PROCEED','MANUAL','CC');

    if strcmpi(qx,'proceed') == 1

        imc = imresize(imc,[300 300]);

        cd ('database');

        l = length(dir(pwd));

        n = [int2str(l-1) '.jpg'];

        imwrite(imc,n);

        cd ..

        while 1

            qq = inputdlg('WHAT IS UR NAME?','FILL');

            if isempty(qq)

                msgbox({'YOU HAVE TO ENTER A NAME',' ','YOU CANT CLICK
CANCEL'},'INFO','HELP','MODAL')

```

```

        uiwait

    else

        break

    end

end

end

qq = qq{1};

if exist('info.mat','file') == 2

    load ('info.mat')

    r = size(z2,1);

    z2{r+1,1} = {n , qq};

    save('info.mat','z2')

else

    z2{1,1} = {n,qq};

    save('info.mat','z2')

end

close gcf

elseif strcmpi(qx,'manual') == 1

    while 1

        fhx = figure(2);

        set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

        imc = imcrop(im);

        bbox1 = step(fd, imc);

        if size(bbox1,1) ~= 1

```



```
        msgbox({'YOU HAVENT CROPED A FACE';'CROP AGAIN'},'BAD  
ACTION','warn','modal')
```

```
        uiwait
```

```
    else
```

```
        break
```

```
    end
```

```
    close gcf
```

```
end
```

```
close gcf
```

```
imc = imresize(imc,[300 300]);
```

```
cd ('database');
```

```
l = length(dir(pwd));
```

```
n = [int2str(l-1)  '.jpg'];
```

```
imwrite(imc,n);
```

```
cd ..
```

```
while 1
```

```
    qq = inputdlg('WHAT IS UR NAME?','FILL');
```

```
    if isempty(qq)
```

```
        msgbox({'YOU HAVE TO ENTER A NAME';' '; 'YOU CANT CLICK  
CANCEL'},'INFO','HELP','MODAL')
```

```
        uiwait
```

```
    else
```

```
        break
```

```

        end

    end

    qq = qq{1};

    if exist('info.mat','file') == 2

        load ('info.mat')

        r = size(z2,1);

        z2{r+1,1} = {n , qq};

        save('info.mat','z2')

    else

        z2{1,1} = {n,qq};

        save('info.mat','z2')

    end

    end

    else

        return

    end

end

end

% -----

function FRM_CAM_Callback(hObject, eventdata, handles)

% hObject    handle to FRM_CAM (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

```

```

global co

if isfield(handles,'vdx')

    vid = handles.vdx;

    stoppreview(vid)

    delete(vid)

    handles = rmfield(handles,'vdx');

    guidata(hObject,handles)

    cla(handles.axes1)

    reset(handles.axes1)

    set(handles.axes1,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

    cla(handles.axes2)

    reset(handles.axes2)

    set(handles.axes2,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

end

fd = vision.CascadeObjectDetector();

info = imaqhwinfo('winvideo');

did = info.DeviceIDs;

if isempty(did)

    msgbox({'YOUR SYSTEM DO NOT HAVE A WEBCAM'; ' '; 'CONNECT A
ONE'}, 'WARNING.....!!!!', 'warn', 'modal')

    return

end

```

```

did = cell2mat(did);

for k = 1:length(did)

    devinfo = imaqhwinfo('winvideo',k);

    na(1,k) = {devinfo.DeviceName};

    sr(1,k) = {devinfo.SupportedFormats};

end

[a,b] = listdlg('promptstring','SELECT A WEB CAM
DEVICE','liststring',na,'ListSize', [125, 75],'SelectionMode','single');

if b == 0

    return

end

if b ~= 0

    frmt = sr{1,a};

    [a1,b1] = listdlg('promptstring','SELECT RESOLUTION','liststring',frmt,'ListSize',
[150, 100],'SelectionMode','single');

    if b1 == 0

        return

    end

end

frmt = frmt{a1};

l = find(frmt == '_');

res = frmt(l+1 : end);

l = find(res == 'x');

```

```

res1 = str2double(res(1: l-1));

res2 = str2double(res(l+1 : end));

axes(handles.axes1)

vid = videoinput('winvideo', a);

vr = [res1  res2];

nbands = get(vid,'NumberofBands');

h2im = image(zeros([vr(2) vr(1) nbands] , 'uint8'));

preview(vid,h2im);

handles.vdx = vid;

guidata(hObject,handles)

tx = msgbox('PLZ STAND IN FRONT OF CAMERA STILL','INFO.....!!!');

pause(1)

delete(tx)

kx = 0;

while 1

    im = getframe(handles.axes1);

    im = im.cdata;

    bbox = step(fd, im);

    vo = insertObjectAnnotation(im,'rectangle',bbox,'FACE');

    axes(handles.axes2)

    imshow(vo)

    if size(bbox,1) > 1

        msgbox({'TOO MANY FACES IN FRAME';' ','ONLY ONE FACE IS

```

```

ACCEPTED'}, 'WARNING.....!!!', 'warn', 'modal')

    uiwait

    stoppreview(vid)

    delete(vid)

    handles = rmfield(handles, 'vdx');

    guidata(hObject, handles)

    cla(handles.axes1)

    reset(handles.axes1)

    set(handles.axes1, 'box', 'on', 'xtick', [], 'ytick', [], 'xcolor', [1 1 1], 'ycolor', [1 1
1], 'color', co, 'linewidth', 1.5)

    cla(handles.axes2)

    reset(handles.axes2)

    set(handles.axes2, 'box', 'on', 'xtick', [], 'ytick', [], 'xcolor', [1 1 1], 'ycolor', [1 1
1], 'color', co, 'linewidth', 1.5)

    return

end

kx = kx + 1;

if kx > 10 && ~isempty(bbox)

    break

end

end

imc = imcrop(im, [bbox(1)+3  bbox(2)-35  bbox(3)-10  bbox(4)+70]);

imx = imresize(imc, [300 300]);

```

```

fhx = figure(2);

set(fhx,'menubar','none','numbertitle','off','name','PREVIEW')

imshow(imx)

cd ('database');

l = length(dir(pwd));

n = [int2str(l-1)  '.jpg'];

imwrite(imx,n);

cd ..

while 1

    qq = inputdlg('WHAT IS UR NAME?','FILL');

    if isempty(qq)

        msgbox({'YOU HAVE TO ENTER A NAME',' ','YOU CANT CLICK
CANCEL'},'INFO','HELP','MODAL')

        uiwait

    else

        break

    end

end

qq = qq{1};

if exist('info.mat','file') == 2

    load ('info.mat')

    r = size(z2,1);

    z2{r+1,1} = {n , qq};

```

```

        save('info.mat','z2')

    else

        z2{1,1} = {n,qq};

        save('info.mat','z2')

    end

close(gcf)

stoppreview(vid)

delete(vid)

handles = rmfield(handles,'vdx');

guidata(hObject,handles)

cla(handles.axes1)

reset(handles.axes1)

set(handles.axes1,'box','on','xtick',[],'ytick',[],'xcolor',[1 1 1],'ycolor',[1 1
1],'color',co,'linewidth',1.5)

cla(handles.axes2)

reset(handles.axes2)

set(handles.axes2,'box','on','xtick',[],'ytick',[],'xcolor',[1 1 1],'ycolor',[1 1
1],'color',co,'linewidth',1.5)

% --- Executes on key press with focus on edit1 and none of its controls.

function edit1_KeyPressFcn(hObject, eventdata, handles)

% hObject    handle to edit1 (see GCBO)

```



```

% eventdata structure with the following fields (see UICONTROL)

% Key: name of the key that was pressed, in lower case

% Character: character interpretation of the key(s) that was pressed

% Modifier: name(s) of the modifier key(s) (i.e., control, shift) pressed

% handles structure with handles and user data (see GUIDATA)

pass = get(handles.edit1,'UserData');

v = double(get(handles.figure1,'CurrentCharacter'));

if v == 8

    pass = pass(1:end-1);

    set(handles.edit1,'string',pass)

elseif any(v == 65:90) || any(v == 97:122) || any(v == 48:57)

    pass = [pass char(v)];

elseif v == 13

    p = get(handles.edit1,'UserData');

    if strcmp(p,'123') == true

        delete(hObject);

        delete(handles.pushbutton2)

        delete(handles.pushbutton1);

        delete(handles.text2);

        delete(handles.text3);

        delete(handles.text1);

        delete(handles.text4);

        msgbox('WHY DONT U READ HELP BEFORE

```

```

STARTING','HELP....!!!','help','modal')

    set(handles.AD_NW_IMAGE,'enable','on')

    set(handles.DE_LETE,'enable','on')

    set(handles.TRAIN_ING,'enable','on')

    set(handles.STA_RT,'enable','on')

    set(handles.RESET_ALL,'enable','on')

    set(handles.EXI_T,'enable','on')

    set(handles.HE_LP,'enable','on')

    set(handles.DATA_BASE,'enable','on')

    set(handles.text5,'visible','on')

    return

else

    beep

    msgbox('INVALID PASSWORD FRIEND...
XX','WARNING....!!!','warn','modal')

    uiwait;

    set(handles.edit1,'string','')

    return

end

else

    msgbox({'Invalid Password Character';'Can't use Special
Character'},'warn','modal')

    uiwait;

```

```

    set(handles.edit1,'string','')

    return

end

set(handles.edit1,'UserData',pass)

set(handles.edit1,'String',char(' '*sign(pass)))


% -----

function VI_EW_Callback(hObject, eventdata, handles)

% hObject    handle to VI_EW (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)


f = dir('database');

if length(f) == 2

    msgbox('YOUR DATA BASE HAS NO IMAGE TO DISPLAY','SORRY','modal')

    return

end

l = length(f)-2;

while 1

    a = factor(l);

    if length(a) >= 4

        break
    end
end

```

```

    end

    l = l+1;

end

d = a(1: ceil(length(a)/2));

d = prod(d);

d1 = a(ceil(length(a)/2)+1 : end);

d1 = prod(d1);

zx = sort([d d1]);

figure('menubar','none','numbertitle','off','name','Images of
Database','color',[0.0431 0.5176 0.7804],'position',[300 200 600 500])

for k = 3:length(f)

    im = imread(f(k).name);

    subplot(zx(1),zx(2),k-2)

    imshow(im)

    title(f(k).name,'fontsize',10,'color','w')

end

```

```

% -----

```

```

function Start_Training_Callback(hObject, eventdata, handles)

```

```

% hObject    handle to Start_Training (see GCBO)

```

```

% eventdata  reserved - to be defined in a future version of MATLAB

```

```

% handles    structure with handles and user data (see GUIDATA)

ff = dir('database');

if length(ff) == 2

    h = waitbar(0,'Plz wait Matlab is scanning ur database...','name','SCANNING IS
IN PROGRESS');

    for k = 1:100

        waitbar(k/100)

        pause(0.03)

    end

    close(h)

    msgbox({'NO IMAGE FOUND IN DATABASE';'FIRST LOAD YOUR
DATABASE';'USE "ADD NEW IMAGE"
MENU'},'WARNING....!!!','WARN','MODAL')

    return

end

if exist('features.mat','file') == 2

    bx = questdlg({'TRAINING HAS ALREDY BEEN DONE';' '; 'WANT TO TRAIN
DATABASE AGAIN?'],'SELECT','YES','NO','CC');

    if strcmpi(bx,'yes') == 1

        bulddatabase

        msgbox('TRAINING DONE....PRESS OK TO CONTINUE','OK','modal')

        return

    else

        return

```

```

        end

    else

        bulddatabase

        msgbox('TRAINING DONE....PRESS OK TO CONTINUE','OK','modal')

        return
    end

% -----

function BYE_Callback(hObject, eventdata, handles)

% hObject    handle to BYE (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

close(gcf)

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%end%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

% -----

function ATTENDENCE_Callback(hObject, eventdata, handles)

```

```

% hObject    handle to ATTENDENCE (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

if exist('attendance_sheet.txt','file') == 2

    winopen('attendance_sheet.txt')

else

    msgbox('NO ATTENDENCE SHEET TO DISPLAY','INFO...!!!','HELP','MODAL')

end

```

```

% -----

function DEL_ATTENDENCE_Callback(hObject, eventdata, handles)

% hObject    handle to DEL_ATTENDENCE (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

if exist('attendance_sheet.txt','file') == 2

    delete('attendance_sheet.txt')

    msgbox('ATTENDENCE DELETED','INFO...!!!','MODAL')

else

    msgbox('NO ATTENDENCE SHEET TO DELETE','INFO...!!!','HELP','MODAL')

end

```

```

% -----

```

```

function Untitled_1_Callback(hObject, eventdata, handles)

% hObject    handle to Untitled_1 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

x = questdlg({'Resetting will Clear the followings: ','1. Attendance_sheet','2.
Database','3. features.mat','4. Info.mat','Do u want to continue?'],'Please
select...!!');

if strcmpi(x,'yes') == 1

    delete('attendance_sheet.txt')

    delete('features.mat')

    delete('info.mat')

    cd ([pwd, '\database'])

    f = dir(pwd);

    for k = 1:length(f)

        delete(f(k).name)

    end

    cd ..

    cla(handles.axes1);

    reset(handles.axes1);

    set(handles.axes1,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431
0.5176 0.7804],'linewidth',1.5)

    cla(handles.axes2);

    reset(handles.axes2);

    set(handles.axes2,'box','on','xcolor','w','ycolor','w','xtick',[],'ytick',[],'color',[0.0431

```



```

0.5176 0.7804], 'linewidth', 1.5)

set(handles.text5, 'string', '')

beep

msgbox('All Reset', 'Info', 'modal')

end

```

```

% -----

function Untitled_2_Callback(hObject, eventdata, handles)

% hObject    handle to Untitled_2 (see GCBO)

% eventdata  reserved - to be defined in a future version of MATLAB

% handles    structure with handles and user data (see GUIDATA)

cla(handles.axes1);

reset(handles.axes1);

set(handles.axes1, 'box', 'on', 'xcolor', 'w', 'ycolor', 'w', 'xtick', [], 'ytick', [], 'color', [0.0431
0.5176 0.7804], 'linewidth', 1.5)

cla(handles.axes2);

reset(handles.axes2);

set(handles.axes2, 'box', 'on', 'xcolor', 'w', 'ycolor', 'w', 'xtick', [], 'ytick', [], 'color', [0.0431
0.5176 0.7804], 'linewidth', 1.5)

set(handles.text5, 'string', '')

```

```
% -----  
  
function Untitled_3_Callback(hObject, eventdata, handles)  
  
% hObject    handle to Untitled_3 (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function Untitled_4_Callback(hObject, eventdata, handles)  
  
% hObject    handle to Untitled_4 (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```

```
% -----  
  
function Untitled_5_Callback(hObject, eventdata, handles)  
  
% hObject    handle to Untitled_5 (see GCBO)  
  
% eventdata  reserved - to be defined in a future version of MATLAB  
  
% handles    structure with handles and user data (see GUIDATA)
```